Logic Programming Using Data Structures Part 2

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Joining Structures Together

Accumulators

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## **Comparing Structures**

Structure comparison:

- More complicated than the simple integers
- Have to compare all the individual components
- Break down components recursively.

## Comparing Structures. aless

#### Example

aless(X,Y) succeeds if

- X and Y stand for atoms and
- x is alphabetically less than Y.

```
aless(avocado, clergyman) succeeds.
aless(windmill, motorcar) fails.
aless(picture, picture) fails.
```

### Comparing Structures. aless

Success Empty word is smaller than a nonempty one.

Success The first character of the first word is alphabetically less than one of the second: aless(avocado, clergyman).

Recursion The first character is the same in both. Then have to check the rest:

For aless (lazy, leather) check
aless (azy, eather).

Failure The first character of the first word is greater than the first one of the second:

aless(book, apple).

- Failure Reach the end of both words at the same time: aless(apple, apple).
- Failure Run out of characters for the second word: aless(alphabetic, alp).

### Representation

- Transform atoms into a recursive structure.
- ► List of integers (ASCII codes).
- Use built-in predicate atom\_codes:

```
?- atom_codes(alp, [97,108,112]).
yes
?- atom_codes(alp, X).
X = [97,108,112] ?
yes
?-atom_codes(X, [97,108,112]).
X = alp ?
yes
```

### First Task

Convert atoms to lists:

```
atom_codes(X, XL).
atom_codes(Y, YL).
```

Compare the lists:

```
alessx(XL, YL).
```

Putting together:

```
aless(X, Y) :-
   atom_codes(X, XL),
   atom_codes(Y, YL),
   alessx(XL, YL).
```

### Second Task

```
Compose alessx.
```

Success The first word ends before the second: alessx([], [\_|\_]).

Success The first character in the first is alphabetically less than the the one in the second:

 $alessx([X|_], [Y|_]) :- X < Y.$ 

Recursion The first character is the same in both. Then have to check the rest:

alessx([H|X], [H|Y]) := alessx(X, Y).

What about failing cases?

#### Program

```
aless(X, Y):-
    atom_codes(X, XL),
    atom_codes(Y, YL),
    alessx(XL, YL).
alessx([], [_|_]).
alessx([X|_], [Y|_]):-
    X < Y.
alessx([H|X], [H|Y]):-</pre>
```

```
alessx(X, Y).
```

## **Appending Two Lists**

For any lists List1, List2, and List3 List2 appended to List1 is List3 iff either

- List1 is the empty list and List3 is List2, or
- List1 is a nonempty list and
  - the head of List3 is the head of List1 and
  - ► the tail of List3 is List2 appended to the tail of List1.

Program:

```
append([], L, L).
append([X|L1], L2, [X|L3]) :-
    append(L1, L2, L3).
```

### Using append

- Test ?- append([a,b,c],[2,1],[a,b,c,2,1]).
- **Total List** ?- append([a,b,c],[2,1],X).
  - lsolate ?- append(X, [2,1], [a,b,c,2,1]).
    - ?- append([a,b,c],X,[a,b,c,2,1]).
    - **Split** ?- append(X,Y,[a,b,c,2,1]).

### Inventory Example: Bicycle Factory

To build a bicycle we need to know which parts to draw from the supplies.

Each part of a bicycle may have subparts.

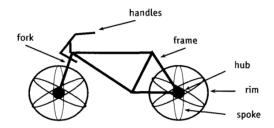
Task: Construct a tree-based database that will enable users to ask questions about which parts are required to build a part of bicycle.

### Inventory Example: Bicycle Factory

To build a bicycle we need to know which parts to draw from the supplies.

Each part of a bicycle may have subparts.

Task: Construct a tree-based database that will enable users to ask questions about which parts are required to build a part of bicycle.



## Parts of a Bicycle

#### Basic parts:

basicpart(rim). basicpart(spoke). basicpart(rearframe). basicpart(handles).

basicpart(gears).

basicpart(bolt).

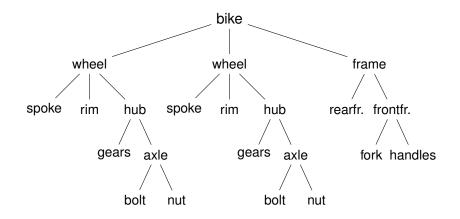
basicpart(nut).

basicpart(fork).

 Assemblies, consisting of a quantity of basic parts or other assemblies:

```
assembly(bike, [wheel,wheel,frame]).
assembly(wheel, [spoke,rim,hub]).
assembly(frame, [rearframe,frontframe]).
assembly(hub, [gears,axle]).
assembly(axle, [bolt,nut]).
assembly(frontframe, [fork,handles]).
```

#### Bike as a Tree



#### Program

Write a program that, given a part, will list all the basic parts required to construct it.

Idea:

- 1. If the part is a basic part then nothing more is required.
- 2. If the part is an assembly, apply the same process (of finding subparts) to each part of it.

### Predicates: partsof

partsof(X, Y): Succeeds if X is a part of bike, and Y is the list of basic parts required to construct X.

- Boundary condition. Basic part: partsof(X, [X]) :- basicpart(X).
- Assembly:

```
partsof(X, P) :-
   assembly(X, Subparts),
   partsoflist(Subparts, P).
```

▶ Need to define partsoflist.

#### Predicates: partsoflist

- Boundary condition. List of parts for the empty list is empty: partsoflist([], []).
- Recursive case. For a nonempty list, first find partsof of the head, then recursively call partsoflist on the tail of
  - the list, and glue the obtained lists together:

```
partsoflist([P|Tail], Total) :-
    partsof(P, Headparts),
    partsoflist(Tail, Tailparts),
    append(Headparts, Tailparts, Total).
```

### **Finding Parts**

```
?- partsof(bike, Parts).
Parts=[spoke,rim,gears,bolt,nut,spoke,rim,
            gears,bolt,nut,rearframe,fork,handles];
false.
```

```
?- partsof(wheel, Parts).
Parts=[spoke, rim, gears, bolt, nut];
false.
```

# Using Intermediate Results

Frequent situation:

- ► Traverse a PROLOG structure.
- Calculate the result which depends on what was found in the structure.
- At intermediate stages of the traversal there is an intermediate value for the result.

Common technique:

- Use an argument of the predicate to represent the "answer so far".
- This argument is called an accumulator.

# Length of a List without Accumulators

#### Example

listlen(L, N) succeeds if the length of list L is N.

- Boundary condition. The empty list has length 0: listlen([], 0).
- Recursive case. The length of a nonempty list is obtained by adding one to the length of the tail of the list.

```
listlen([H|T], N) :-
    listlen(T, N1),
    N is N1 + 1.
```

# Length of a List with an Accumulator

### Example

lenacc(L, A, N) succeeds if the length of list L, when added the number A, is N.

- Boundary condition. For the empty list, the length is whatever has been accumulated so far, i.e. A: lenacc([], A, A).
- Recursive case. For a nonempty list, add 1 to the accumulated amount given by A, and recur to the tail of the list with a new accumulator value A1:

```
lenacc([H|T], A, N) :-
   A1 is A + 1,
   lenacc(T, A1, N).
```

## Length of a List with an Accumulator, Cont.

#### Example Complete program:

```
listlenacc(L, N) :-
    lenacc(L, 0, N).
```

```
lenacc([], A, A).
lenacc([H|T], A, N) :-
    A1 is A + 1,
    lenacc(T, A1, N).
```

```
listlen([a,b,c], N).
```

```
listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
```

#### Example (Version without an accumulator)

listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
listlen([c], N2), N1 is N2 + 1, N is N1 + 1.

#### Example (Version without an accumulator)

listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
listlen([c], N2), N1 is N2 + 1, N is N1 + 1.
listlen([], N3), N2 is N3 + 1, N1 is N2 + 1,
 N is N1 + 1.

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listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
listlen([c], N2), N1 is N2 + 1, N is N1 + 1.
listlen([], N3), N2 is N3 + 1, N1 is N2 + 1,
 N is N1 + 1.
N2 is 0 + 1, N1 is N2 + 1, N is N1 + 1.

#### Example (Version without an accumulator)

listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
listlen([c], N2), N1 is N2 + 1, N is N1 + 1.
listlen([], N3), N2 is N3 + 1, N1 is N2 + 1,
 N is N1 + 1.
N2 is 0 + 1, N1 is N2 + 1, N is N1 + 1.
N1 is 1 + 1, N is N1 + 1.

#### Example (Version without an accumulator)

listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
listlen([c], N2), N1 is N2 + 1, N is N1 + 1.
listlen([], N3), N2 is N3 + 1, N1 is N2 + 1,
 N is N1 + 1.
N2 is 0 + 1, N1 is N2 + 1, N is N1 + 1.
N1 is 1 + 1, N is N1 + 1.
N is 2 + 1.

#### Example (Version without an accumulator)

listlen([a,b,c], N).
listlen([b,c], N1), N is N1 + 1.
listlen([c], N2), N1 is N2 + 1, N is N1 + 1.
listlen([], N3), N2 is N3 + 1, N1 is N2 + 1,
 N is N1 + 1.
N2 is 0 + 1, N1 is N2 + 1, N is N1 + 1.
N1 is 1 + 1, N is N1 + 1.
N is 2 + 1.

N = 3

```
listlenacc([a,b,c], N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
lenacc([b,c], 1, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
lenacc([b,c], 1, N).
A2 is 1+1, lenacc([c], A2, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
lenacc([b,c], 1, N).
A2 is 1+1, lenacc([c], A2, N).
lenacc([c], 2, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
lenacc([b,c], 1, N).
A2 is 1+1, lenacc([c], A2, N).
lenacc([c], 2, N).
A3 is 2+1, lenacc([], A3, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
lenacc([b,c], 1, N).
A2 is 1+1, lenacc([c], A2, N).
lenacc([c], 2, N).
A3 is 2+1, lenacc([], A3, N).
lenacc([], 3, N).
```

```
listlenacc([a,b,c], N).
lenacc([a,b,c], 0, N).
A1 is 0+1, lenacc([b,c], A1, N).
lenacc([b,c], 1, N).
A2 is 1+1, lenacc([c], A2, N).
lenacc([c], 2, N).
A3 is 2+1, lenacc([], A3, N).
lenacc([], 3, N).
```

```
N = 3
```

## List as an Accumulator

Accumulators need not be integers.

If a list is to be produced as a result, an accumulator will hold a list produced so far.

Wasteful joining of structures avoided.

```
Example (Reversing Lists)
reverse(List, Rev) :-
    rev_acc(List, [], Rev).
rev_acc([], Acc, Acc).
rev_acc([X|T], Acc, Rev) :-
    rev_acc(T, [X|Acc], Rev).
```

# **Bicycle Factory**

Recall how parts of bike were found. 
Inventory example
partsoflist has to find the parts coming from the list
[wheel, wheel, frame]:

- ▶ Find parts of frame.
- ► Append them to [] to find parts of [frame].
- ► Find parts of wheel.
- Append them to the parts of [frame] to find parts of [wheel, frame].
- ► Find parts of wheel.
- Append them to the parts of [wheel, frame] to find parts of [wheel, wheel, frame].

Wasteful!

# **Bicycle Factory**

```
Improvement idea: Get rid of append. Use accumulators.
partsacc(X, A, P): parts of X, when added to A, give P.
partsof(X, P) := partsacc(X, [], P).
partsacc(X, A, [X|A]) := basicpart(X).
partsacc(X, A, P) :-
    assembly(X, Subparts),
    partsacclist (Subparts, A, P).
partsacclist([], A, A).
partsacclist([P|Tail], A, Total) :-
    partsacc(P, A, Headparts),
    partsacclist (Tail, Headparts, Total).
```

## **Difference Structures**

Compute parts of wheel without and with accumulator:

### Example (Without Accumulator)

```
?- partsof(wheel, P).
X = [spoke, rim, gears, bolt, nut];
No
```

### Example (With Accumulator)

```
?- partsof(wheel, P).
X = [nut, bolt, gears, rim, spoke];
No
```

Reversed order.

How to avoid wasteful work and retain the original order at the same time?

Difference structures.

- ► Consider the list [a, b, c|Ho].
- The structure of the list is known up to a point.
- ▶ If, at some point, Ho is unbound then we have an open list.
- ► Informally, Ho is a called a "hole".

- ▶ Unify Ho with [d,e]:
  - ?- List=[a,b,c|Ho], Ho=[d,e].

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  - ?- List=[a,b,c|Ho], Ho=[d,e].

List=[a,b,c,d,e]

 We started with an open list and "filled" in the hole with the structure.

- The result of filling in the hole in an open list with a "proper" list is a "proper" list.
- What happens if we instantiate the hole with an open list?

- The result of filling in the hole in an open list with a "proper" list is a "proper" list.
- What happens if we instantiate the hole with an open list?
- ► The result will be an open list again:

?- List=[a,b,c|Ho], Ho=[d,e|Y].

?- List=[a,b,c,d,e|Y].

- Filling in the hole with a proper list, again:
- ► ?- List=[a,b,c|Ho], Ho=[d,e].
- ▶ ?- List=[a,b,c,d,e].
- Is not it the same as append([a,b,c],[d,e],List)?

- ► We can define append in terms of "hole filling".
- Assume the first list is given as an open list.
- Define a predicate that fills in the hole with the second list.
- A naive and limited way of doing this:

open\_append([H1,H2,H3|Hole],L2):-Hole=L2.

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- ► A naive and limited way of doing this:

```
open_append([H1,H2,H3|Hole],L2):-Hole=L2.
```

 Improvement is needed: This version assumes having a list with three elements and the hole.

### Improvement Idea

- One often wants to say about open lists something like "take the open list and fill in the hole with ..."
- ► Hence, one should know both an open list and a hole.
- Idea for list representation: Represent a list as an open list together with the hole.
- ► Such a representation is called a difference list.
- Example: The difference list representation of the list [a,b,c] is the pair of terms [a,b,c|X] and X.

#### ► Difference append:

```
diff_append(OpenList, Hole, L2) :- Hole=L2.
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List=[a,b,c,d,e]
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```

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List=[a,b,c,d,e]
Ho=[d,e]
```

Compare to the open\_append:

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open_append([H1,H2,H3|Hole], L2) :- Hole=L2.
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#### ► Difference append:

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Compare to the open\_append:

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- Introduce a notation for difference lists.
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- ► From the pair [a, b, c|Ho] and Ho we are interested in [a, b, c].
- ► "Subtracting" the hole Ho from the open list [a,b,c|Ho].

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- ► From the pair [a, b, c|Ho] and Ho we are interested in [a, b, c].
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- ▶ [a,b,c|Ho]-Ho.

- Introduce a notation for difference lists.
- Idea: We are usually interested the open list part of difference list, without the hole.
- ► From the pair [a, b, c|Ho] and Ho we are interested in [a, b, c].
- ► "Subtracting" the hole Ho from the open list [a,b,c|Ho].
- ▶ [a,b,c|Ho]-Ho.
- The has no interpreted meaning. Instead one could define any operator to use there.

#### ▶ diff\_append(OpenList-Hole, L2) :- Hole=L2.

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?- DList=[a,b,c|Ho]-Ho, diff\_append(DList,[d,e]).

▶ diff\_append(OpenList-Hole, L2) :- Hole=L2.

▶ diff\_append(OpenList-Hole, L2) :- Hole=L2.

```
?- DList=[a,b,c|Ho]-Ho,
   diff_append(DList,[d,e]).
   DList=[a,b,c,d,e]-[d,e]
   Ho=[d,e]
```

► Has to be improved again: We are not interested in the "filled hole" in the instantiation of Ho hanging around.

Let diff\_append return the open list part of the first argument: diff\_append(OpenList-Hole, L2, OpenList) :-

Hole=L2.

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  - ?- DList=[a,b,c|Ho]-Ho, diff\_append(Dlist,[d,e],Ans).

Let diff\_append return the open list part of the first argument: diff\_append(OpenList-Hole, L2, OpenList) :-Hole=L2.

```
?- DList=[a,b,c|Ho]-Ho,
diff_append(Dlist,[d,e],Ans).
Dlist=[a,b,c,d,e]-[d,e]
Ho=[d,e]
Ans=[a,b,c,d,e]
```

Let diff\_append return the open list part of the first argument: diff\_append(OpenList-Hole, L2, OpenList) :-Hole=L2.

```
?- DList=[a,b,c|Ho]-Ho,
  diff_append(Dlist,[d,e],Ans).
  Dlist=[a,b,c,d,e]-[d,e]
  Ho=[d,e]
  Ans=[a,b,c,d,e]
```

► It is better now. Ans looks as we would like to.

- Let diff\_append return the open list part of the first argument: diff\_append(OpenList-Hole, L2, OpenList) :-Hole=L2.
  - ?- DList=[a,b,c|Ho]-Ho, diff\_append(Dlist,[d,e],Ans). Dlist=[a,b,c,d,e]-[d,e] Ho=[d,e] Ans=[a,b,c,d,e]
- ► It is better now. Ans looks as we would like to.
- ► Still, there is a room for improvement: The diff\_append
  - ► takes a difference list as its first argument,
  - a proper list as its second argument, and
  - returns a proper list.
- ► Let's make it more uniform.

```
diff_append(
                 OpenList1-Hole1, OpenList2-Hole2, OpenList1
) :-
                 Hole1=OpenList2.
```

```
diff_append(
           OpenList1-Hole1, OpenList2-Hole2, OpenList1
) :-
           Hole1=OpenList2.
```

```
?- Dlist=[a,b,c|Ho]-Ho,
diff_append(Dlist,[d,e|Ho1]-Ho1,Ans).
```

```
diff_append(
        OpenList1-Hole1, OpenList2-Hole2, OpenList1
) :-
        Hole1=OpenList2.
```

```
?- Dlist=[a,b,c|Ho]-Ho,
    diff_append(Dlist,[d,e|Ho1]-Ho1,Ans).
    Dlist=[a,b,c,d,e|Ho1]-[d,e|Ho1]
    Ho=[d,e|Ho1]
    Ans=[a,b,c,d,e|Ho1]
```

Better, but not the final approximation: diff\_append takes two difference lists and returns an open list:

```
diff_append(
    OpenList1-Hole1, OpenList2-Hole2, OpenList1
) :-
    Hole1=OpenList2.
?- Dlist=[a,b,c|Ho]-Ho,
    diff_append(Dlist,[d,e|Ho1]-Ho1,Ans).
    Dlist=[a,b,c,d,e|Ho1]-[d,e|Ho1]
    Ho=[d,e|Ho1]
    Ans=[a,b,c,d,e|Ho1]
```

We have returned an open list but we want a difference list.

```
diff_append(
    OpenList1-Hole1, OpenList2-Hole2, OpenList1
) :-
    Hole1=OpenList2.
?- Dlist=[a,b,c|Ho]-Ho,
    diff_append(Dlist,[d,e|Ho1]-Ho1,Ans).
    Dlist=[a,b,c,d,e|Ho1]-[d,e|Ho1]
    Ho=[d,e|Ho1]
    Ans=[a,b,c,d,e|Ho1]
```

- We have returned an open list but we want a difference list.
- The first list has gained the hole of the second list.

```
diff_append(
    OpenList1-Hole1, OpenList2-Hole2, OpenList1
) :-
    Hole1=OpenList2.
?- Dlist=[a,b,c|Ho]-Ho,
    diff_append(Dlist,[d,e|Ho1]-Ho1,Ans).
    Dlist=[a,b,c,d,e|Ho1]-[d,e|Ho1]
    Ho=[d,e|Ho1]
    Ans=[a,b,c,d,e|Ho1]
```

- We have returned an open list but we want a difference list.
- The first list has gained the hole of the second list.
- All we need to ensure is that we return the hole of the second list.

Return the hole of the second list as well:

```
diff_append(
        OpenList1-Hole1,
        OpenList2-Hole2,
        OpenList1-Hole2
) :-
        Hole1=OpenList2.
```

Return the hole of the second list as well:

```
diff_append(
        OpenList1-Hole1,
        OpenList2-Hole2,
        OpenList1-Hole2
) :-
        Hole1=OpenList2.
```

?- DList=[a,b,c|Ho]-Ho, diff\_append(DList,[d,e|Ho1]-Ho1,Ans).

Return the hole of the second list as well:

```
diff_append(
        OpenList1-Hole1,
        OpenList2-Hole2,
        OpenList1-Hole2
) :-
        Hole1=OpenList2.
?- DList=[a,b,c|Ho]-Ho,
        diff_append(DList,[d,e|Ho1]-Ho1,Ans).
```

```
DList=[a,b,c,d,e|Ho1]-[d,e|Ho1]
Ho=[d,e|Ho1]
```

```
Ans=[a,b,c,d,e|Ho1]-Ho1
```

Return the hole of the second list as well:

```
diff_append(
    OpenList1-Hole1,
    OpenList2-Hole2,
    OpenList1-Hole2
) :-
    Hole1=OpenList2.
?- DList=[a,b,c|Ho]-Ho,
   diff append (DList, [d, e|Ho1]-Ho1, Ans).
   DList=[a, b, c, d, e|Ho1] - [d, e|Ho1]
   Ho=[d, e|Ho1]
   Ans=[a,b,c,d,e|Ho1]-Ho1
```

► We have returned an difference list.

Return the hole of the second list as well:

```
diff_append(
    OpenList1-Hole1,
    OpenList2-Hole2,
    OpenList1-Hole2
) :-
    Hole1=OpenList2.
?- DList=[a,b,c|Ho]-Ho,
   diff append (DList, [d, e|Ho1]-Ho1, Ans).
   DList=[a, b, c, d, e|Ho1] - [d, e|Ho1]
   Ho=[d, e|Ho1]
   Ans=[a,b,c,d,e|Ho1]-Ho1
```

- ► We have returned an difference list.
- Now we can recover the proper list we want:

Return the hole of the second list as well:

```
diff_append(
        OpenList1-Hole1,
        OpenList2-Hole2,
        OpenList1-Hole2
) :-
        Hole1=OpenList2.
?- DList=[a,b,c|Ho]-Ho,
        diff_append(DList,[d,e|Ho1]-Ho1,Ans).
        DList=[a,b,c,d,e|Ho1]-[d,e|Ho1]
        Ho=[d,e|Ho1]
```

```
Ans=[a,b,c,d,e|Ho1]-Ho1
```

- ► We have returned an difference list.
- Now we can recover the proper list we want:

diff\_append can be made more compact:

```
diff_append(
        OpenList1-Hole1,
        Hole1-Hole2,
        OpenList1-Hole2
).
```

#### diff\_append. Usage

#### Add an element at the end of a list:

add\_to\_back(L-H, El, Ans) :diff\_append(L-H, [El|H1]-H1, Ans-[]).

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#### Add an element at the end of a list:

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?- add\_to\_back([a,b,c|H]-H, e, Ans).

#### diff\_append. Usage

#### Add an element at the end of a list:

```
add_to_back(L-H, El, Ans) :-
    diff_append(L-H, [El|H1]-H1, Ans-[]).
?- add_to_back([a,b,c|H]-H, e, Ans).
    H = [e]
    Ans = [a,b,c,e]
```

Both accumulators and difference structures use two arguments to build the output structure.

Accumulators: the "result so far" and the "final result".

Difference structures: the (current approximation of the) "final result" and the "hole in there where the further information can be put".

# **Bicycle Factory**

#### Use holes.

```
partsof(X, P) :-
    partshole(X, P-Hole),
    Hole=[].
```

```
partshole(X, [X|Hole]-Hole) :-
    basicpart(X).
partshole(X, P-Hole) :-
    assembly(X, Subparts),
    partsholelist(Subparts, P-Hole).
```

```
partsholelist([], Hole-Hole).
partsholelist([P|Tail], Total-Hole) :-
    partshole(P, Total-Hole1),
    partsholelist(Tail, Hole1-Hole).
```

```
partsof(X, P) :-
    partshole(X, P-Hole),
    Hole=[].
```

- partshole(X, P-Hole) builds the result in the second argument P and returns in Hole a variable.
- Since partsof calls partshole only once, it is necessary to terminate the difference list by instantiating Hole with []. (Filling the hole.)
- Alternative definition of partsof: partsof(X, P) :- partshole(X, P-[]).
   It ensures that the very last hole is filled with [] even before the list is constructed.

```
partshole(X, [X|Hole]-Hole) :-
basicpart(X).
```

- It returns a difference list containing the object (basic part) in the first argument.
- ► The hole remains open for further instantiations.

```
partshole(X, P-Hole):-
   assembly(X, Subparts),
   partsholelist(Subparts, P-Hole).
```

- Finds the list of subparts.
- ► Delegates the traversal of the list to partsholelist.
- ► The difference list P-Holeis passed to partsholelist.

```
partsholelist([P|Tail], Total-Hole) :-
    partshole(P, Total-Hole1),
    partsholelist(Tail, Hole1-Hole).
```

- partshole starts building the Total list, partially filling it with the parts of P, and leaving a hole Hole1 in it.
- partsholelist is called recursively on the Tail. It constructs the list Holel partially, leaving a hole Hole in it.
- Since Hole1 is shared between partshole and partsholelist, after getting instantiated in partsholelist it gets also instantiated in partshole.
- ► Therefore, at the end Total consists of the portion that partshole constructed, the portion of Hole1 partsholelist constructed, and the hole Hole.