Introduction to Logic Programming Foundations, First-Order Language

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What is a Logic Program

Logic program is a set of certain formulas of a first-order language.

In this lecture: syntax and semantics of a first-order language.

Introductory Examples

Representing "John loves Mary": *loves*(*John*, *Mary*).

loves: a binary predicate (relation) symbol.

Intended meaning: The object in the first argument of *loves* loves the object in its second argument.

John, Mary: constants.

Intended meaning: To denote persons John and Mary, respectively.

Introductory Examples

father: A unary function symbol.

Intended meaning: The father of the object in its argument.

John's father loves John: *loves*(*father*(*John*), *John*).

First-Order Language

Syntax

Semantics

Syntax

Alphabet

Terms

Formulas

Alphabet

A first-order alphabet consists of the following disjoint sets of symbols:

- ▶ A countable set of variables V.
- ► For each $n \ge 0$, a set of n-ary function symbols \mathcal{F}^n . Elements of \mathcal{F}^0 are called constants.
- ► For each $n \ge 0$, a set of n-ary predicate symbols \mathcal{P}^n .
- ▶ Logical connectives \neg , \lor , \land , \Rightarrow , \Leftrightarrow .
- ▶ Quantifiers ∃, ∀.
- ► Parenthesis '(', ')', and comma ','.

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- ► Parenthesis '(', ')', and comma ','.

Notation:

- \triangleright x, y, z for variables.
- ► f, g for function symbols.
- ightharpoonup a, b, c for constants.
- ▶ p, q for predicate symbols.

Definition

- ► A variable is a term.
- ▶ If $t_1, ..., t_n$ are terms and $f \in \mathcal{F}^n$, then $f(t_1, ..., t_n)$ is a term.
- ► Nothing else is a term.

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- ▶ plus(plus(x, 1), x) is a term, where plus is a binary function symbol, 1 is a constant, x is a variable.
- ► father(father(John)) is a term, where father is a unary function symbol and John is a constant.

Formulas

Definition

- ▶ If $t_1, ..., t_n$ are terms and $p \in \mathcal{P}^n$, then $p(t_1, ..., t_n)$ is a formula. It is called an atomic formula.
- ▶ If *A* is a formula, $(\neg A)$ is a formula.
- ▶ If *A* and *B* are formulas, then $(A \lor B)$, $(A \land B)$, $(A \Rightarrow B)$, and $(A \Leftrightarrow B)$ are formulas.
- ▶ If *A* is a formula, then $(\exists x.A)$ and $(\forall x.A)$ are formulas.
- ► Nothing else is a formula.

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Notation:

 \triangleright A, B for formulas.

Eliminating Parentheses

- Excessive use of parentheses often can be avoided by introducing binding order.
- ▶ \neg , \forall , \exists bind stronger than \lor .
- ▶ ∨ binds stronger than ∧.
- ▶ \land binds stronger than \Rightarrow and \Leftrightarrow .
- Furthermore, omit the outer parentheses and associate ∨, ∧, ⇒, ⇔ to the right.

Eliminating Parentheses

Example

The formula

$$(\forall y.(\forall x.((p(x)) \land (\neg r(y))) \Rightarrow ((\neg q(x)) \lor (A \lor B)))))$$

due to binding order can be rewritten into

$$(\forall y.(\forall x.(p(x) \land \neg r(y) \Rightarrow \neg q(x) \lor (A \lor B))))$$

which thanks to the convention of the association to the right and omitting the outer parentheses further simplifies to

$$\forall y. \forall x. (p(x) \land \neg r(y) \Rightarrow \neg q(x) \lor A \lor B).$$

Translating English sentences into first-order logic formulas:

1. Every rational number is a real number.

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Translating English sentences into first-order logic formulas:

For each natural number there exists exactly one immediate successor natural number.

- ► *succ*: binary predicate symbol for immediate successor.
- ► : binary predicate symbol for equality.
- ► For simplicity: we talk only about natural numbers and do not mention them explicitly in the translation.

Translating English sentences into first-order logic formulas:

For each natural number there exists exactly one immediate successor natural number.

$$\forall x. (\exists y. succ(x, y) \land \forall z. (succ(x, z) \Rightarrow y \doteq z)))$$

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Translating English sentences into first-order logic formulas:

There is no natural number whose immediate successor is 0.

- ► zero: constant for 0.
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Translating English sentences into first-order logic formulas:

There is no natural number whose immediate successor is 0.

$$\neg \exists x. succ(x, zero)$$

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Semantics

Meaning of a first-order language consists of an universe and an appropriate meaning of each symbol.

This pair is called structure.

Structure fixes interpretation of function and predicate symbols.

Meaning of variables is determined by a variable assignment.

Interpretation of terms and formulas.

Structure

Structure: a pair (D, I).

D is a nonempty universe, the domain of interpretation.

 $\it I$ is an interpretation function defined on $\it D$ that fixes the meaning of each symbol associating

- ▶ to each $f \in \mathcal{F}^n$ an n-ary function $f_I : D^n \to D$, (in particular, $c_I \in D$ for each constant c)
- ▶ to each $p \in \mathcal{P}^n$ different from \doteq , an n-ary relation p_I on D.

Variable Assignment

A structure S = (D, I) is given.

Variable assignment σ_S maps each $x \in V$ into an element of D: $\sigma_S(x) \in D$.

Given a variable x, an assignment $\vartheta_{\mathcal{S}}$ is called an x-variant of $\sigma_{\mathcal{S}}$ iff $\vartheta_{\mathcal{S}}(y) = \sigma_{\mathcal{S}}(y)$ for all $y \neq x$.

Interpretation of Terms

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Value of a term t under S and σ_S , $Val_{S,\sigma_S}(t)$:

- $\blacktriangleright Val_{\mathcal{S},\sigma_{\mathcal{S}}}(x) = \sigma_{\mathcal{S}}(x).$
- $Val_{\mathcal{S},\sigma_{\mathcal{S}}}(f(t_1,\ldots,t_n)) = f_I(Val_{\mathcal{S},\sigma_{\mathcal{S}}}(t_1),\ldots,Val_{\mathcal{S},\sigma_{\mathcal{S}}}(t_n)).$

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- ▶ $Val_{S,\sigma_S}(s \doteq t) = true \text{ iff } Val_{S,\sigma_S}(s) = Val_{S,\sigma_S}(t).$
- ► $Val_{S,\sigma_S}(p(t_1,\ldots,t_n)) = true \text{ iff}$ $(Val_{S,\sigma_S}(t_1),\ldots,Val_{S,\sigma_S}(t_n)) \in p_I.$

A structure $\mathcal{S}=(D,I)$ and a variable assignment $\sigma_{\mathcal{S}}$ are given.

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Values of compound formulas under S and σ_S are also either *true* or *false*:

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Values of compound formulas under $\mathcal S$ and $\sigma_{\mathcal S}$ are also either true or false :

- ▶ $Val_{S,\sigma_S}(\neg A) = true \text{ iff } Val_{S,\sigma_S}(A) = false.$
- ► $Val_{S,\sigma_S}(A \vee B) = true$ iff $Val_{S,\sigma_S}(A) = true$ or $Val_{S,\sigma_S}(B) = true$.

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Written $\vDash_{\mathcal{S}} A$.

Formula: $\forall x. (p(x) \Rightarrow q(f(x), a))$.

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Define S = (D, I) as

- ► $D = \{1, 2\},$
- ► $a_I = 1$,
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- ▶ $p_I = \{2\},$
- $q_I = \{(1,1), (1,2), (2,2)\}.$

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Hence, $\vDash_{\mathcal{S}} A$.

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For $\{A_1, \ldots, A_n\}$, just formulate them for $A_1 \wedge \cdots \wedge A_n$.

Formulas

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| Valid | Non-valid |
|-------|-----------|
| | |

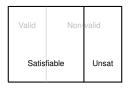
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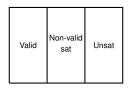
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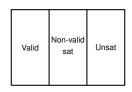
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- ▶ $\forall x.p(x) \Rightarrow \exists y.p(y)$ is valid.
- ▶ $p(a) \Rightarrow \neg \exists x. p(x)$ is satisfiable non-valid.
- ▶ $\forall x.p(x) \land \exists y. \neg p(y)$ is unsatisfiable.

Logical Consequence

Definition

A formula A is a logical consequence of the formulas B_1, \ldots, B_n , if every model of $B_1 \wedge \cdots \wedge B_n$ is a model of A.

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Example

- ► mortal(socrates) is a logical consequence of $\forall x.(person(x) \Rightarrow mortal(x))$ and person(socrates).
- ► cooked(apple) is a logical consequence of $\forall x.(\neg cooked(x) \Rightarrow tasty(x))$ and $\neg tasty(apple)$.
- ▶ genius(einstein) is not a logical consequence of $\exists x.person(x) \land genius(x)$ and person(einstein).

Logic Programs

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Program clause: $\forall x_1 \dots \forall x_k. B_1 \wedge \dots \wedge B_n \Rightarrow A$, where

- ► $k, n \ge 0$,
- ► A and the B's are atomic formulas,
- \blacktriangleright x_1, \ldots, x_k are all the variables which occur in A, B_1, \ldots, B_n .

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- $ightharpoonup x_1, \ldots, x_k$ are all the variables which occur in A, B_1, \ldots, B_n .

Usually written in the inverse implication form without quantifiers and conjunctions:

$$A \Leftarrow B_1, \ldots, B_n$$

Goal

Goals or queries of logic programs: formulas of the form

$$\exists x_1 \ldots \exists x_k . B_1 \wedge \cdots \wedge B_n,$$

where

- \blacktriangleright $k, n \geq 0$,
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- ▶ the B's are atomic formulas,
- ▶ $x_1, ..., x_k$ are all the variables which occur in $B_1, ..., B_n$.

Usually written without quantifiers and conjunction:

$$B_1,\ldots,B_n$$

Goal

Goals or queries of logic programs: formulas of the form

$$\exists x_1 \ldots \exists x_k . B_1 \wedge \cdots \wedge B_n,$$

where

- \triangleright $k, n \geq 0$,
- ► the *B*'s are atomic formulas,
- ▶ $x_1, ..., x_k$ are all the variables which occur in $B_1, ..., B_n$.

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The problem is to find out whether a goal is a logical consequence of the given logic program or not.

The Problem and the Idea

Let P be a program and G be a goal.

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How? This we will learn in this course.

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- ► person(socrates).

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