



Fast Equational Reasoning with **WALDMEISTER**

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Aim of this Talk

- RTA organizers:
“ ... would be nice to show how a combination of the theory of rewriting, implementation techniques, heuristics, ideas ... whatever else ... lead to a design of the fastest equational reasoner in the world”
- Some *evidence* of “fastest” from performance in the CADE ATP System Competitions. A.D. 2007 (100 problems attempted):

	WM	VAMPIRE	E	OTTER	METIS	EQUINOX	GEO
solved	91	63	59	27	15	2	2
av. time	18.2	42.3	16.7	21.6	38.3	13.4	255.8

- What are the *underlying concepts*?

Outline



- Foundations
- Prover engineering
- Controlling redundancy
- Applications



I Foundations



Equational Logic

- *Example:* group axiomatization

$$E : (x + y) + z = x + (y + z) \quad x + 0 = x \quad x + (-x) = 0$$

Word problem: Does $E \models x = --x$ hold?
(Birkhoff 1935): replace *equals by equals*

- *Confluent* and *terminating* theory presentation:
Apply equations *non-deterministically* and in *one direction* only
Word problem *decidable* by computation of *normal forms*
- If terminating: confluence = *local* confluence (Newman 1942),
effective test via *Critical Pair Lemma* (Knuth, Bendix 1970):
Check if critical pairs rewrite into tautologies



Completion

- In the *negative* case:
 - *enrich* presentation with rewritten critical pairs
 - perform mutual *simplification*
 - *iterate* the procedure! } essence of *Knuth-Bendix completion*
- *Fails* if non-orientable equations encountered
Ordered completion takes orientable instances into account, produces *ground confluent* system in the limit (Lankford 1975)
- Limit normal form reached in *finite* approximation already
Semi-decision procedure for word problem with *drastically reduced* search space (Hsiang, Rusinowitch 1987)



Ordered Completion

- *Proof-theoretic* framework (Bachmair, Dershowitz, Hsiang 1986): Completion as *transformation of proofs*, contained in well-founded *proof ordering* where *rewrite proofs* are minimal Proof steps weighted according to

$$s \xrightarrow{u \Rightarrow_m v} t \quad \mapsto \quad (\{s\}, u, m, t) \quad \text{if } s \succ t$$

- Deduction of new facts must ensure *fairness*: eventually smaller proof for every persistent *ground peak* $s \longleftarrow t \longrightarrow u$ in Σ^e Equation *redundant* if every ground instance has smaller proof
- WALDMEISTER as an implementation of ordered completion: performs *fully automated* proof search, returns *proof log* in case of success . . .

WALDMEISTER Searching for a Proof



```
*****
***** COMPLETION - PROOF *****
*****
```

```
new rule:          1  +(x1,0) -> x1
new rule:          2  +(x1,-(x1)) -> 0
new rule:          3  +(+(x1,x2),x3) -> +(x1,+(x2,x3))
new rule:          4  +(x1,+(0,x2)) -> +(x1,x2)
new rule:          5  +(x1,-(0)) -> x1
new rule:          6  +(x1,+(-(x1),x2)) -> +(0,x2)
new rule:          7  +(0,-(-(x1))) -> x1
new rule:          8  +(x1,-(-(x2))) -> +(x1,x2)
remove rule:       7
new rule:          9  +(0,x1) -> x1
remove rule:       4
simplify rhs of rule: 6
new rule:         10  -(0) -> 0
remove rule:       5
new rule:         11  -(-(x1)) -> x1
remove rule:       8
joined goal:       1  c ?= -(-(c)) to c
```

```
+-----+
|   this proves the goal   |
+-----+
```

Proved Goals:

No. 1: $c \text{ ?= } -(-c)$ joined, current: $c = c$
1 goal was specified, which was proved.

Waldmeister states: Goal proved.

WALDMEISTER Presenting a Proof



Consider the following set of axioms:

$$\text{Axiom 1: } x + 0 = x$$

$$\text{Axiom 2: } x + (-x) = 0$$

$$\text{Axiom 3: } (x + y) + z = x + (y + z)$$

This theorem holds true:

$$\text{Theorem 1: } x = - - x$$

Proof:

$$\begin{aligned} \text{Lemma 1: } & 0 + (- - x) = x \\ & 0 + (- - x) \\ = & \quad \text{by Axiom 2 RL} \\ & (x + (-x)) + (- - x) \\ = & \quad \text{by Axiom 3 LR} \\ & x + ((-x) + (- - x)) \\ = & \quad \text{by Axiom 2 LR} \\ & x + 0 \\ = & \quad \text{by Axiom 1 LR} \\ & x \end{aligned}$$

$$\begin{aligned} \text{Lemma 2: } & x + (- - y) = x + y \\ & x + (- - y) \\ = & \quad \text{by Axiom 1 RL} \\ & (x + 0) + (- - y) \\ = & \quad \text{by Axiom 3 LR} \\ & x + (0 + (- - y)) \\ = & \quad \text{by Lemma 1 LR} \\ & x + y \end{aligned}$$

$$\begin{aligned} \text{Lemma 3: } & 0 + x = x \\ & 0 + x \\ = & \quad \text{by Lemma 2 RL} \\ & 0 + (- - x) \\ = & \quad \text{by Lemma 1 LR} \\ & x \end{aligned}$$

$$\begin{aligned} \text{Theorem 1: } & x = - - x \\ & x \\ = & \quad \text{by Lemma 3 RL} \\ & 0 + x \\ = & \quad \text{by Lemma 2 RL} \\ & 0 + (- - x) \\ = & \quad \text{by Lemma 3 LR} \\ & - - x \end{aligned}$$



Calculus and Proof Procedure

- Ordered / unfailing completion: given as set of *calculus rules*

expanding:
$$\frac{l = r \quad s[l'] = t}{(s[r] = t)\sigma} \quad \text{critical pairing}$$

contracting: rewrite-based simplification rules

- Additional *control constraint*: fairness
Parameter: reduction ordering

- How to turn this into a *deterministic algorithm?*

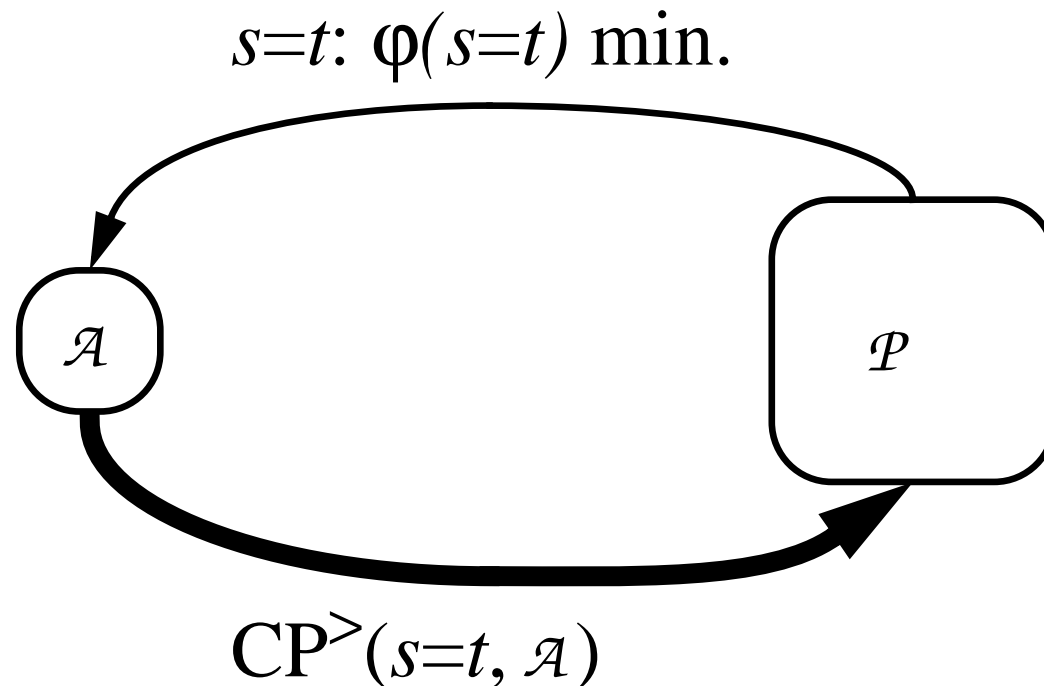
Common solutions:

- given-pair algorithm (Wos, Carson, Robinson 1964)
- Huet's algorithm (Huet 1981)
- *given-clause* algorithm (Overbeek 1971)



Given-clause Algorithm

- Approach: incrementally precompute *all* expansion steps
assess candidate equations heuristically by weighting function φ
- *Active* facts \mathcal{A} for rewriting and superposition
Passive facts \mathcal{P} : critical pairs descending from \mathcal{A}





Proof Procedure

FUNCTION WALDMEISTER($\Sigma, \mathcal{E}, \mathcal{C}, >, \varphi$) : **BOOL**

```
1:  $(\mathcal{A}, \mathcal{P}) := (\emptyset, \mathcal{E})$ 
2: WHILE  $\neg \text{trivial}(\mathcal{C}) \wedge \mathcal{P} \neq \emptyset$  DO
3:    $e := \min_{\varphi}(\mathcal{P}); \mathcal{P} := \mathcal{P} \setminus \{e\}$ 
4:    $e := \text{Normalize}_{\mathcal{A}}^>(e)$ 
5:   IF  $\neg \text{redundant}(e)$  THEN
6:      $(\mathcal{A}, P_1) := \text{Interred}^>(\mathcal{A}, e)$ 
7:      $\mathcal{A} := \mathcal{A} \cup \{\text{Orient}^>(e)\}$ 
8:      $P_2 := \text{CP}^>(e, \mathcal{A})$ 
9:      $\mathcal{P} := \text{Update}(\mathcal{P} \cup P_1 \cup P_2)$ 
10:     $\mathcal{C} := \text{Normalize}_{\mathcal{A}}^>(\mathcal{C})$ 
11:   END
12: END
13: RETURN  $\text{trivial}(\mathcal{C})$ 
```

Normalize...



Proof Procedure

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9:      $\mathcal{P} := \text{Normalize}_{\mathcal{A}}^>(\mathcal{P} \cup P_1 \cup P_2)$ 
10:     $\mathcal{C} := \text{Normalize}_{\mathcal{A}}^>(\mathcal{C})$ 
11:   END
12: END
13: RETURN  $\text{trivial}(\mathcal{C})$ 
```

OTTER loop – eager



Proof Procedure

FUNCTION WALDMEISTER($\Sigma, \mathcal{E}, \mathcal{C}, >, \varphi$) : **BOOL**

- 1: $(\mathcal{A}, \mathcal{P}) := (\emptyset, \mathcal{E})$
- 2: **WHILE** $\neg \text{trivial}(\mathcal{C}) \wedge \mathcal{P} \neq \emptyset$ **DO**
- 3: $e := \min_{\varphi}(\mathcal{P}); \mathcal{P} := \mathcal{P} \setminus \{e\}$
- 4: $e := \text{Normalize}_{\mathcal{A}}^>(e)$
- 5: **IF** $\neg \text{redundant}(e)$ **THEN**
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- 7: $\mathcal{A} := \mathcal{A} \cup \{\text{Orient}^>(e)\}$
- 8: $P_2 := \text{CP}^>(e, \mathcal{A})$
- 9: $\mathcal{P} := \mathcal{P} \cup \text{Normalize}_{\mathcal{A}}^>(P_1 \cup P_2)$ **DISCOUNT loop – lazy**
- 10: $\mathcal{C} := \text{Normalize}_{\mathcal{A}}^>(\mathcal{C})$
- 11: **END**
- 12: **END**
- 13: **RETURN** $\text{trivial}(\mathcal{C})$



II Prover Engineering



Introduction

- For actual *realization* of proof procedure:
Design / adapt appropriate *algorithms* and *data structures!*
Functionality, time efficiency, space efficiency
- *Time-space* tradeoffs frequent in CS
Additionally: take modern *memory hierarchies* into account!
Can *quickly* access only a *small* part of memory
- *Entities* to represent: active facts, passive facts, conjecture
- *Control parameters* of proof procedure:
reduction ordering and weighting function
Pragmatic approach of *automating control*



Representing the Active Facts

- Essentially: incrementally constructed *data base* of term(pair)s
Inferencing, simplifying = *complex retrieval* from data base
- *Retrieval conditions*: more general / unifiable / less general terms
Major part of system's work: *normalizing* new critical pairs,
requires retrieval of generalizations
- Inference rate *soon sharply decreases* if retrieval handled 1:1
"Performance degradation" (Wos 1992)
- Remedy: retrieval in *set-based* fashion
Process at a time one query against a *compiled* data base!
"Term indexing", indispensable in today's ATP systems



Discrimination Trees (1)

- Term as *string* of its symbols, indexed in *trie* data structure
Sharing of *common prefixes* (Christian 1989)

- Example: Index for term set

$f(x_1, x_1)$

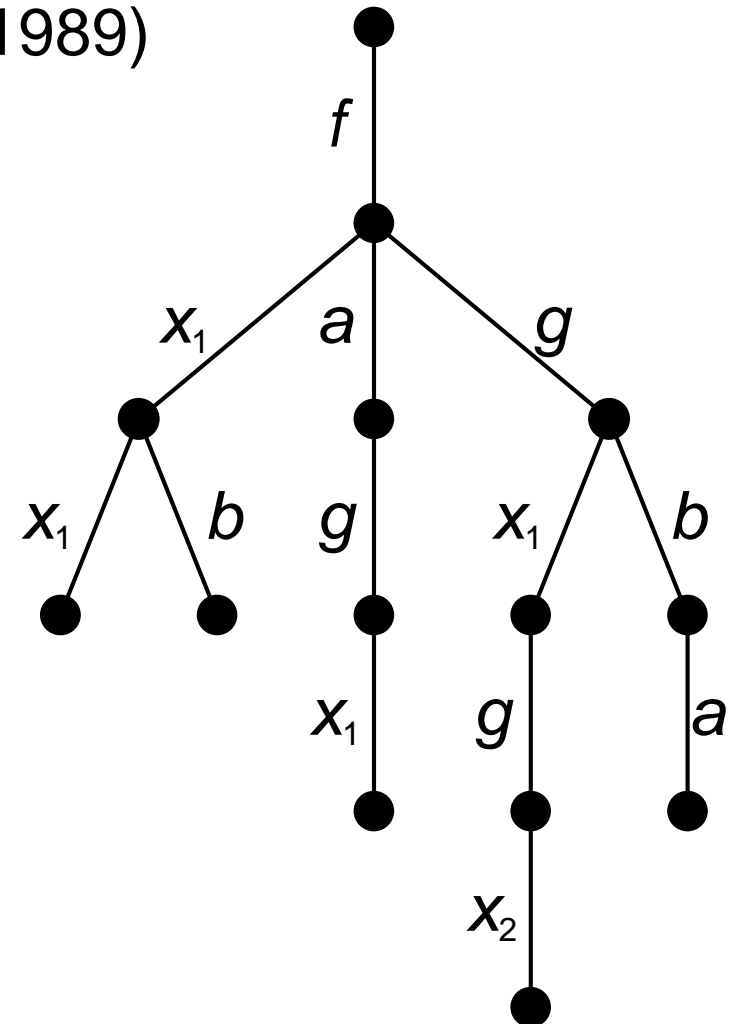
$f(x_1, b)$

$f(a, g(x_1))$

$f(g(x_1), g(x_2))$

$f(g(b), a)$

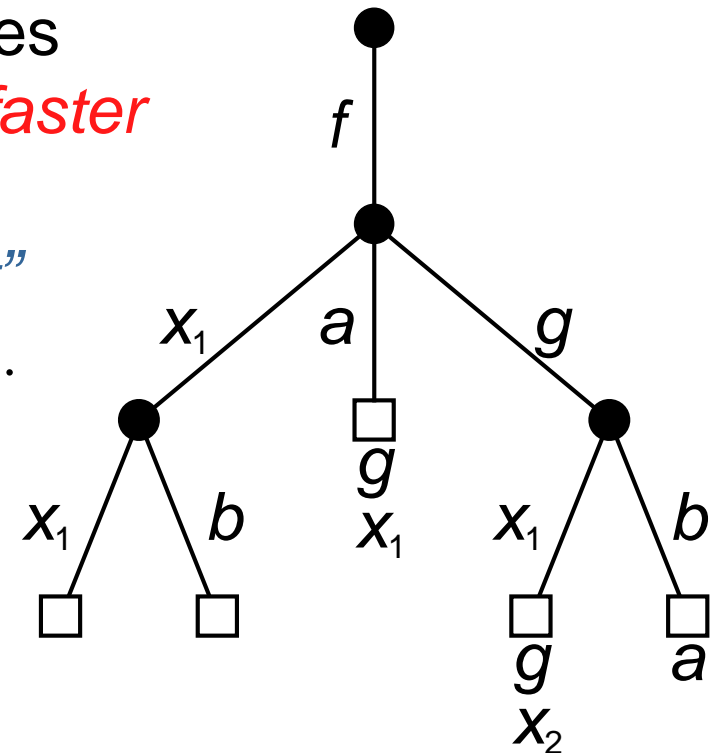
- Retrieval typically via *backtracking*
due to *non-determinism* in descent





Discrimination Trees (2)

- Optimization: *collapse* subtrees with only one leaf node
May cut away *more than half* of the nodes
Data structure *more compact*, retrieval *faster*
- Query terms traversed “*from left to right*”
Hard-wired into term representation: ...

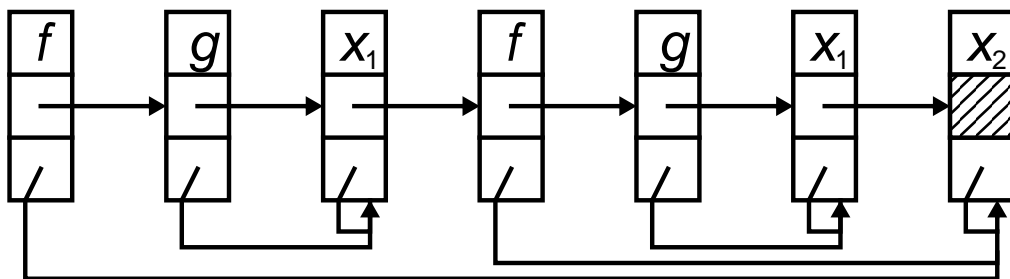




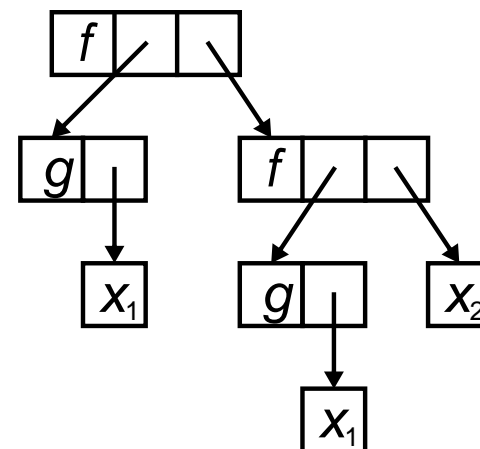
Discrimination Trees (2)

- Optimization: *collapse* subtrees with only one leaf node
May cut away *more than half* of the nodes
Data structure *more compact*, retrieval *faster*
- Query terms traversed *“from left to right”*
Hard-wired into term representation:

Flatterms (Christian 1989)



instead of *tree-like*





Which Indexing Technique is Optimal?

- *Complexity analysis* of indexing techniques *difficult* (Graf 1996)
- COMPIT initiative (Nieuwenhuis, H., Riazanov, Voronkov 2001):
Compare *implementations* of different techniques
on *benchmarks* corresponding to real runs of real provers
- Speed in 2000: code trees : discr. trees : context trees
 1.91 : 1.37 : 1.00
- Participants have *improved* their implementations since
DTs: nearly twice as fast just by more compact node format
- Careful coding counts!



Representing the Passive Facts

- \mathcal{P} *ordered* under φ : functionality of *priority queue*
- Typically $|\mathcal{P}|$ *exceeding* $|\mathcal{A}|$ by *three* orders of magnitude
Space can become a problem!
Standard solution: *discard* heavy equations – *completeness lost*
- *DISCOUNT loop*: *no rewriting* on passive facts!
Successively *more compact* representations:

flatterms $f - \underline{x_1} - \underline{f - a - x_2} - \underline{f - x_1 - x_2}$

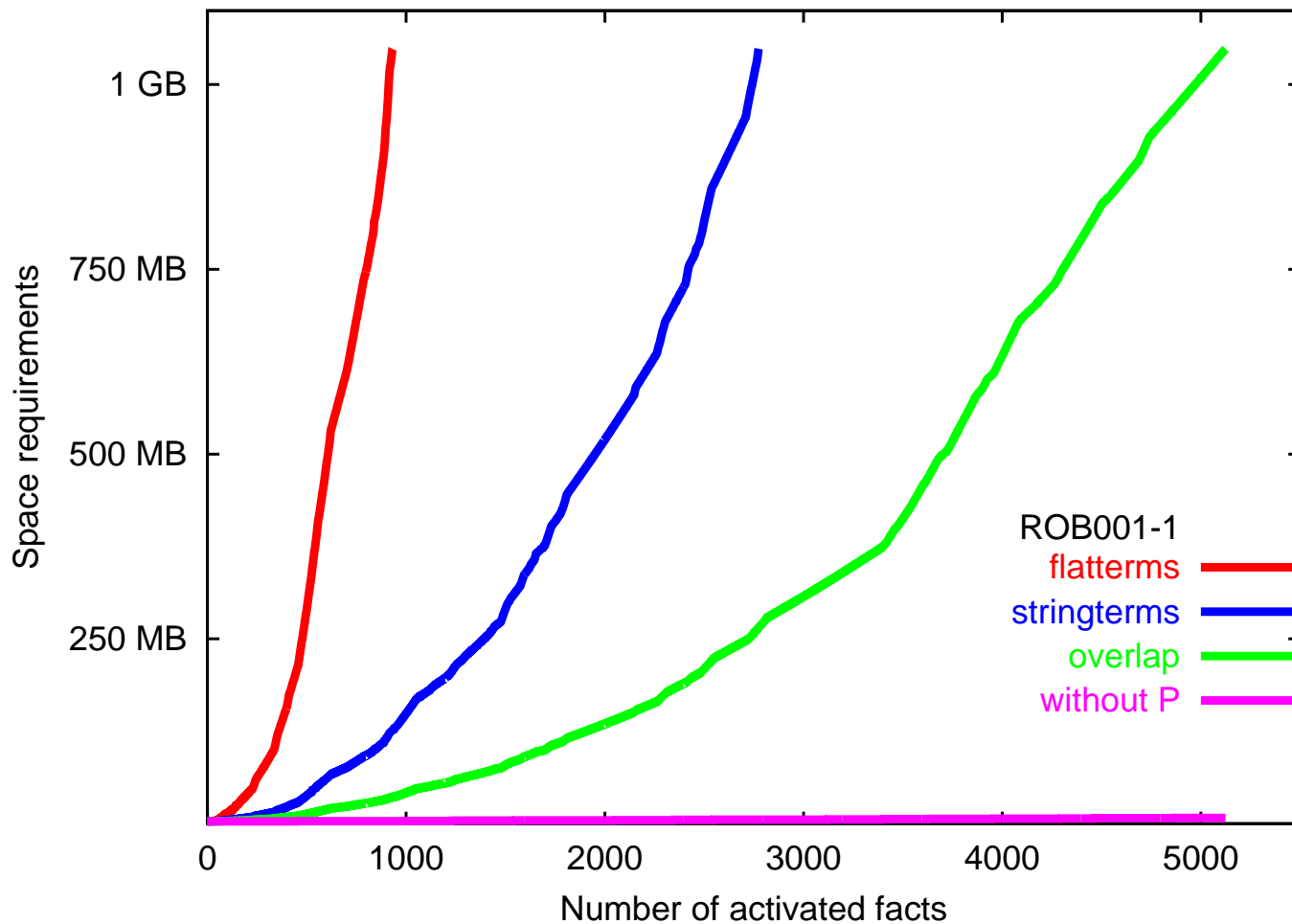
stringterms

f	x ₁	f	a	x ₂	f	x ₁	x ₂
---	----------------	---	---	----------------	---	----------------	----------------

implicit $\langle s[l']_p = t, l = r \rangle$



Space Behaviour over Time

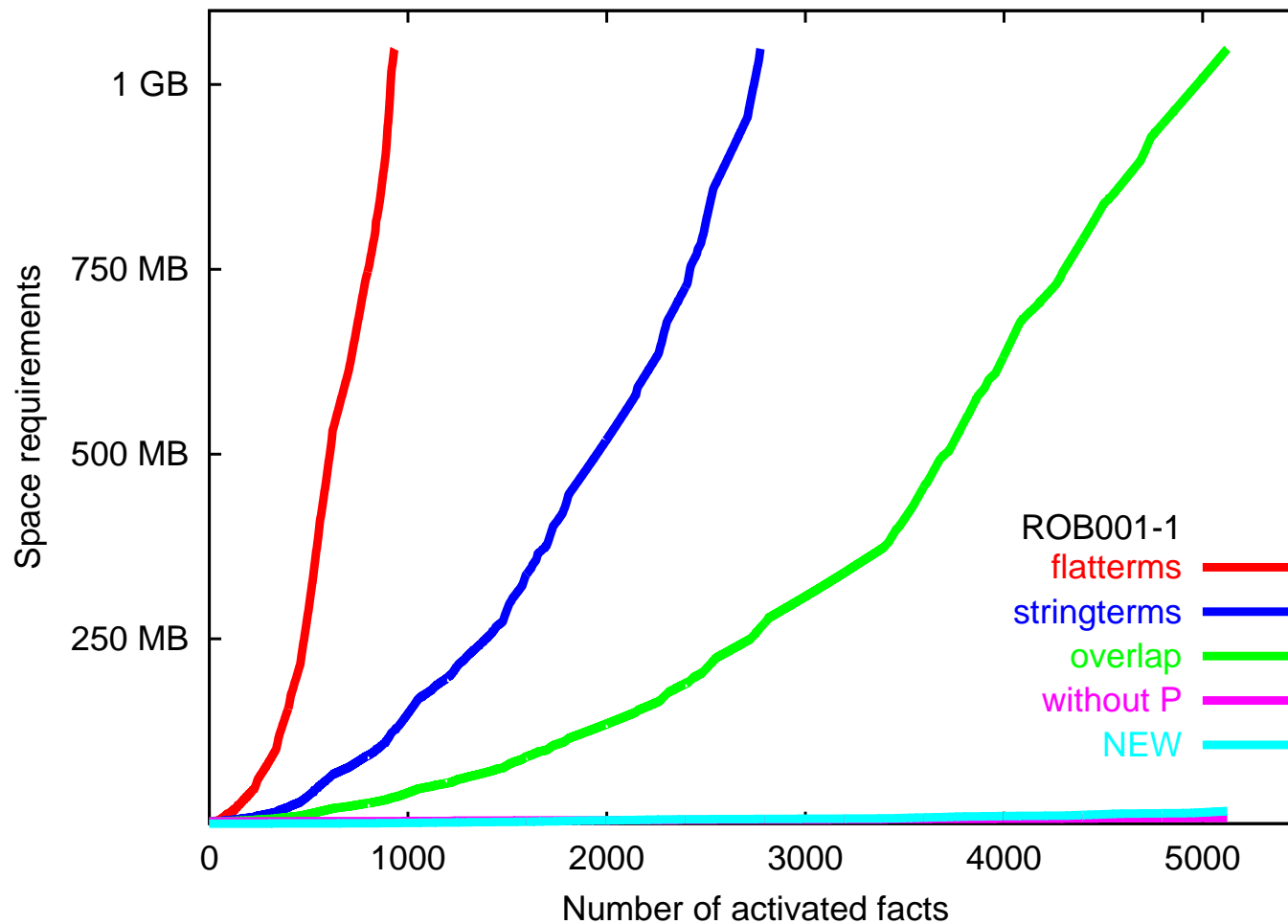




Towards the WALDMEISTER Loop

- *Group together* elements generated during *same* loop iteration: themselves *ordered* by φ , occasional removal of *lightest* element
- If *re-generation* + *re-normalization* available and weights unique: only need to store the *next minimal weight* retrievable from group! *Priority queue* on top of these entries as before
- Crucial issue in *reproduction*: need *same weights*, hence *same normal forms*
Nice: *whole history* of \mathcal{A} fits into *one DT* with *age constraints*
Prerequisite for practicality: *cache* for lightweight entries
- All in all: space for \mathcal{P} *linear* in $|A|$. *Laziness works!*
Besides: *proof objects* for free, *parallelization* possible

Space Behaviour over Time (revisited)





Representing the Conjecture

- Instead of *termpair*, consider *sets of rewrite successors* in order to join left- and right-hand side earlier
- *Example:* GRP141-1 when 0 rewrite rules derived

\dot{u}

\dot{u}

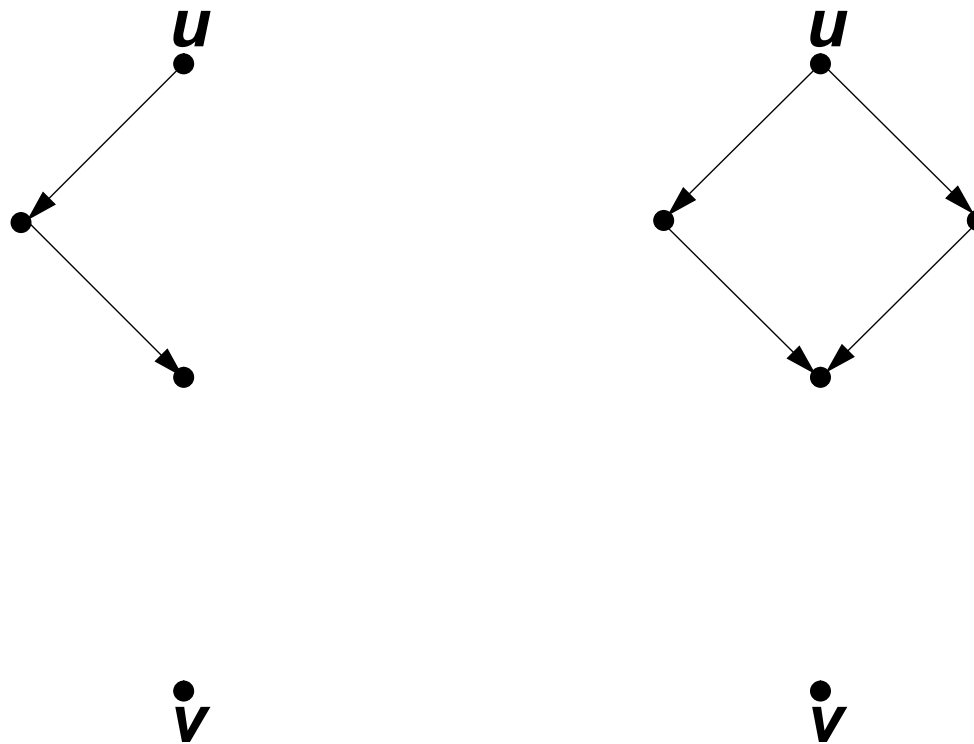
\dot{v}

\dot{v}



Representing the Conjecture

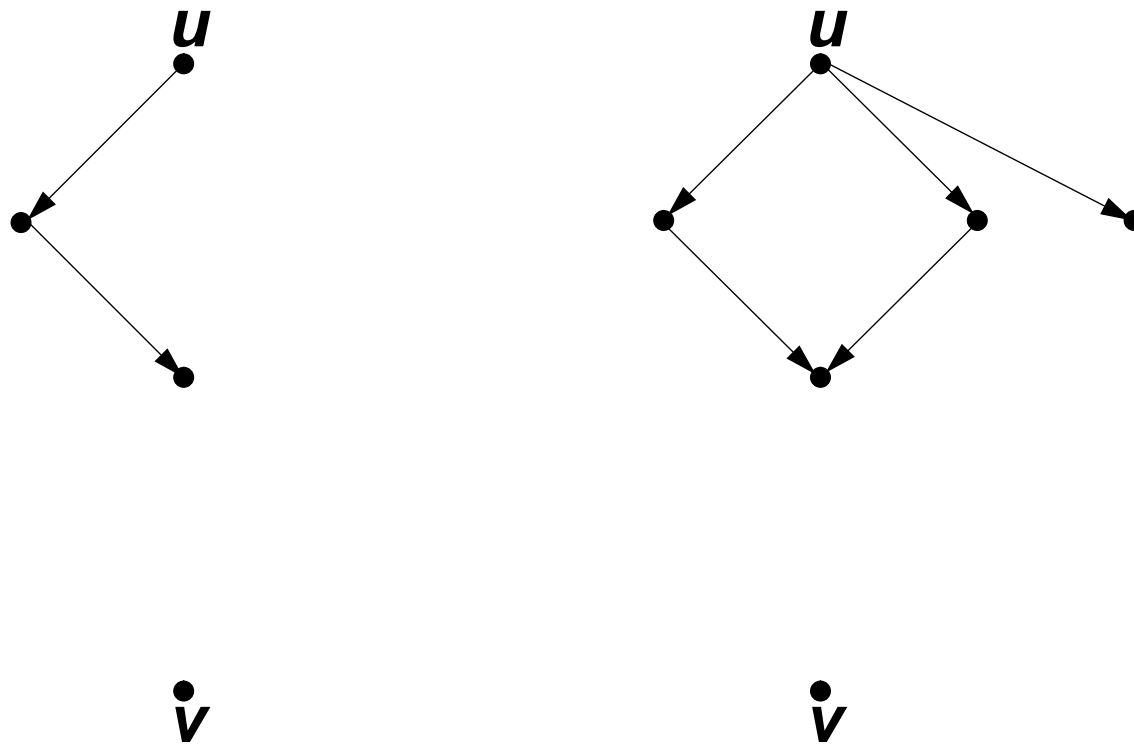
- Instead of *termpair*, consider *sets of rewrite successors* in order to join left- and right-hand side earlier
- *Example:* GRP141-1 when 2 rewrite rules derived





Representing the Conjecture

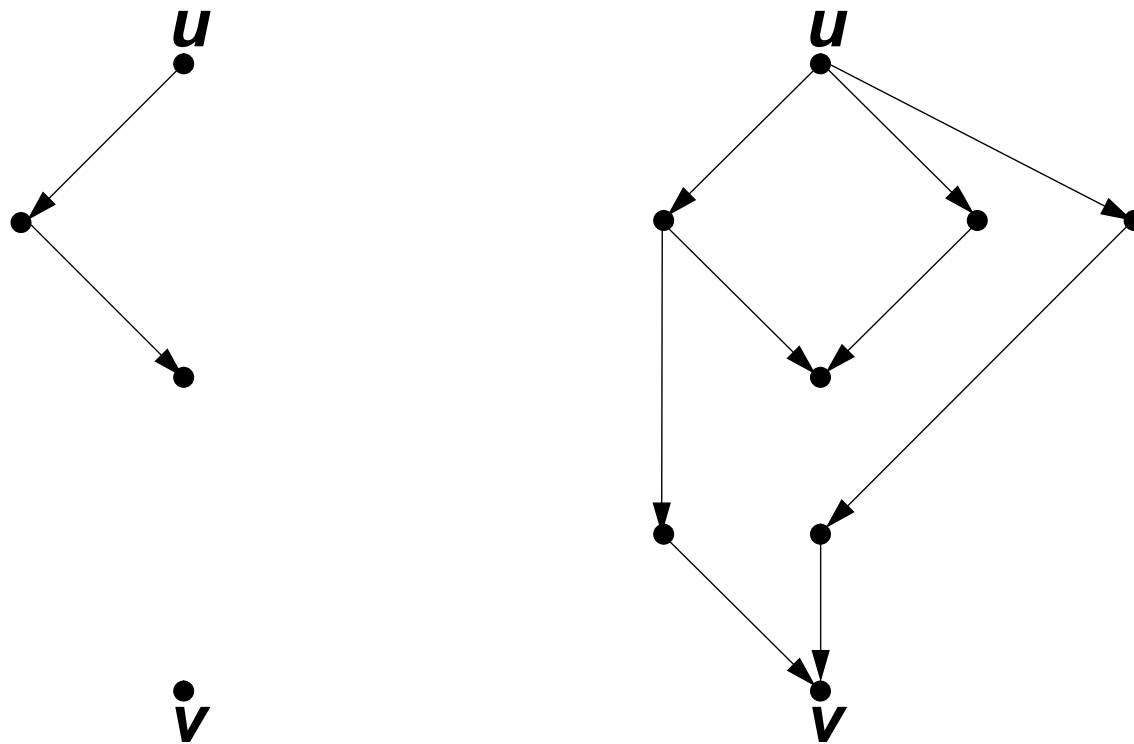
- Instead of *termpair*, consider *sets of rewrite successors* in order to join left- and right-hand side earlier
- *Example:* GRP141-1 when 13 rewrite rules derived





Representing the Conjecture

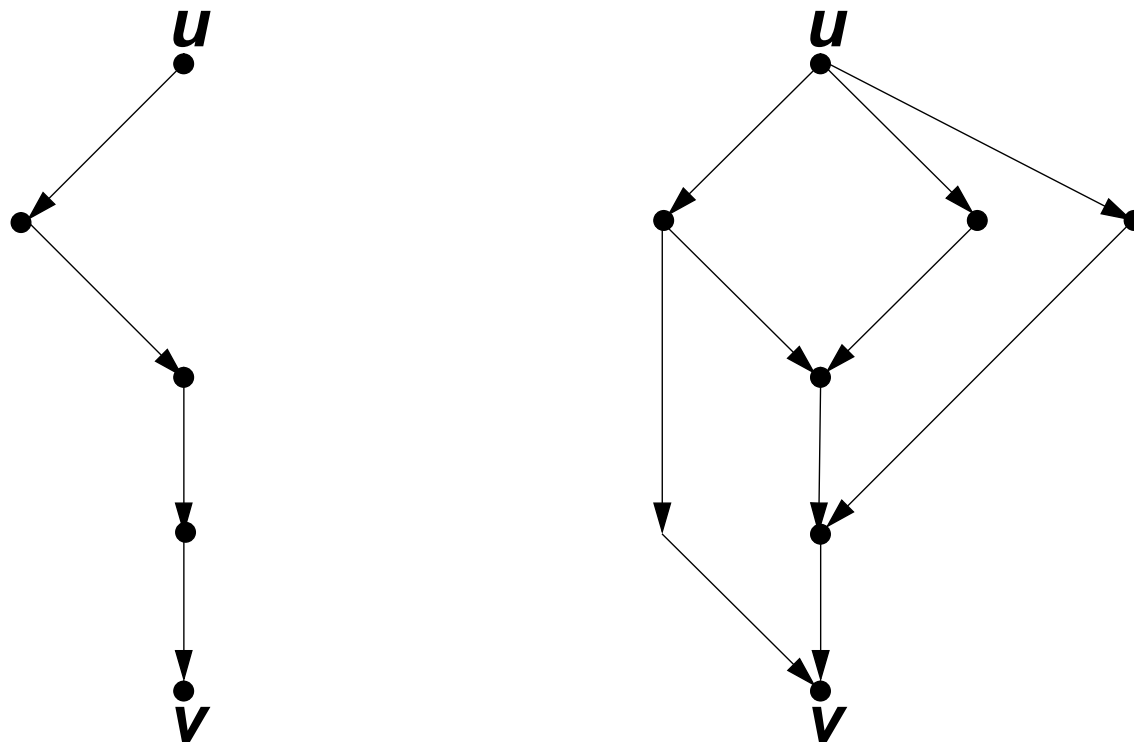
- Instead of *termpair*, consider *sets of rewrite successors* in order to join left- and right-hand side earlier
- *Example:* GRP141-1 when 19 rewrite rules derived





Representing the Conjecture

- Instead of *termpair*, consider *sets of rewrite successors* in order to join left- and right-hand side earlier
- *Example:* GRP141-1 when 30 rewrite rules derived





Benefit Derived from Successor Sets

- Proofs are found
 - in many cases with *less steps* of saturating the axiomatization
 - at least with *no more* steps
- Some proofs *only* found with enlarging
- Focus of completion-based proving *slightly shifts* from axioms to conjecture
- Extension: consider (some) rewrite *predecessors* as well
Danger of combinatorial explosion – strict limit needed

Automating Control: Weighting Function



- Comparison of *weighting functions* φ in various domains

t/s [SPARC]	addweight	gtweight
BOO003-2	>300	0.1
BOO007-2	>300	81.8
BOO008-4	61.1	7.0
LCL153-1	2.1	>300
LCL154-1	2.0	>300
LCL155-1	1.2	>300
Σ Boolean	22 / 29	29 / 29
	25.4	4.5
Σ Wajsberg	21 / 25	17 / 25
	0.9	0.9

- Must employ *different weighting functions* on different structures!

Automating Control: Reduction Ordering



- *Lexicographic path* ordering: lifts operator precedence to terms
Knuth-Bendix ordering: orders terms according to their length

t/s [SPARC]	LPO	KBO
COL063-4	223.0	0.0
COL063-6	>300	0.0
COL064-6	>300	0.0
Σ BT fragment	21 / 27 16.6	25 / 27 0.5
Σ non-associative rings	21 / 38 3.0	11 / 38 1.4
Σ lattice-ordered groups	98 / 102 12.7	90 / 102 23.8

$A > C > * > - > + > 0$

$+ > \wedge > - > \vee > 0$

- Must employ *different orderings* on different structures!



Control Component (1)

- **Recognize** known axiomatizations within input specification \mathcal{E}

- **Stage 1:** extract known axioms

\mathcal{E} :

$$+(x, +(y, z)) = +(+(x, y), z)$$

$$+(x, 0) = x$$

$$+(x, -(x)) = 0$$

Table 1:

$$F(x, F(y, z)) = F(F(x, y), z) \implies \text{Ass}(F)$$

$$F(x, E) = x \implies \text{Neut}_r(F, E)$$

$$F(x, I(x)) = E \implies \text{Inv}_r(F, I, E)$$

- **Stage 2:** match known structures on extracted axiom set

extracted axioms:

$$\{\text{Ass}(+), \text{Neut}_r(+, 0), \text{Inv}_r(+, -, 0)\}$$

Table 2:

$$\{\text{Neut}_r(F, E), \text{Ass}(F), \text{Inv}_r(F, I, E)\}$$

$$\implies \text{Group}(F, I, E)$$

- Similarly staged: *theory directory* in (Kirchner, Kirchner 1994–)



Control Component (2)

- Stage 2: match known structures on extracted axiom set

extracted axioms:

$\{\text{Ass}(+), \text{Neut}_r(+, 0), \text{Inv}_r(+, -, 0)\}$

Table 2:

$\{\text{Neut}_r(F, E), \text{Ass}(F), \text{Inv}_r(F, I, E)\}$

$\implies \text{Group}(F, I, E)$

- *Stage 3*: instantiate strategy

detected axiomatization:

$\text{Group}(+, -, 0)$

Table 3:

$\text{Group}(F, I, E) \implies$

$> := \text{LPO}(I > F > E), \varphi := \text{gtweight}$

- *Start proof search* with reduction ordering $\text{LPO}(- > + > 0)$ and weighting function gtweight



III Controlling Redundancy



Introduction (1)

- Efficiency of completion depends on number of rules and critical pairs generated: *Prune the search space!*
- *Simplification* and *redundancy elimination*:
Safely cut off possibly infinite bands of derivable facts
Occasionally completion finite, then word problem decidable
- Particular interest in techniques *beyond* comparing normal forms
In the spirit of *critical pair criteria* like
 - connectedness (Winkler, Buchberger 1983)
 - compositeness (Kapur, Musser, Narendran 1985)
- Revisit redundancy criteria realized in WALDMEISTER



Introduction (2)

- *Caveat*: not every criterion speeds up proof search!
Even if so: mind *trade-off* between cost and benefit
- Working horse: an equation $s = t$ *redundant* wrt. E
if every *ground instance* has a smaller proof in E
(since ordered completion only strives for *ground* confluence)
- Different ground instances may enjoy *different* proofs.
Hence often *stronger* than comparing normal forms
- Approach here: establish *ground joinability* $s\sigma \downarrow_{E>} t\sigma$
Then proof complexity dominated by *first step* on greater side
Need only compare say $s\sigma \xrightarrow{p}_{u \Rightarrow v} s'$ and $s\sigma \xrightarrow{\lambda}_{s \Rightarrow t} t\sigma$



Ground Convergent Subsystems (1)

- Many presentations *confluent* only on the *ground* level, e.g. for:
 - AC, ACI, Boolean rings (Martin, Nipkow 1990)
 - Abelian groups, rings (WM)
- Improvements in presence of AC axioms *pressing*:
From these alone, *infinite* band of equations ...
Grows $1, 3, 11, 53, 313, \dots = \frac{1}{2}(I(n-1) + (n-1)(n-1)!) \in O(n!)$
- As reduction ordering, fix an arbitrary KBO or LPO
Then $ACC' = AC \cup \{x + (y + z) = y + (x + z)\}$ *ground confluent*
- *Thm.:* Every *AC-valid* $s =_m t$ outside ACC' *redundant*



Ground Convergent Subsystems (1)

- Many presentations *confluent*
 - AC, ACI, Boolean rings (M)
 - Abelian groups, rings (W)
- Improvements in presence
 - From these alone, *infinite* b
 - Grows 1, 3, 11, 53, 313, ... =
- As reduction ordering, fix a
 - Then $ACC' = AC \cup \{x + (y$
- *Thm.:* Every *AC-valid* $s =_m$

$$\begin{aligned}
 (x_1 + x_2) + x_3 &= x_1 + (x_2 + x_3) \\
 x_1 + x_2 &= x_2 + x_1 \\
 x_1 + (x_2 + x_3) &= x_2 + (x_1 + x_3) \\
 x_1 + (x_2 + x_3) &= x_3 + (x_1 + x_2) \\
 x_1 + (x_2 + x_3) &= x_3 + (x_2 + x_1) \\
 x_1 + (x_2 + (x_3 + x_4)) &= x_2 + (x_1 + (x_4 + x_3)) \\
 x_1 + (x_2 + (x_3 + x_4)) &= x_2 + (x_4 + (x_1 + x_3)) \\
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 x_1 + (x_2 + (x_3 + x_4)) &= x_4 + (x_1 + (x_3 + x_2)) \\
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 x_1 + (x_2 + (x_3 + x_4)) &= x_4 + (x_3 + (x_1 + x_2)) \\
 x_1 + (x_2 + (x_3 + x_4)) &= x_4 + (x_3 + (x_2 + x_1)) \\
 &\vdots
 \end{aligned}$$



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- As reduction ordering, fix an arbitrary KBO or LPO
Then $ACC' = AC \cup \{x + (y + z) = y + (x + z)\}$ *ground confluent*
- *Thm.:* Every *AC-valid* $s =_m t$ outside ACC' *redundant*



Ground Convergent Subsystems (2)

- Proof steps:
 - $s\sigma \downarrow_{ACC'} t\sigma$ *only by skeleton rewrites*, by ground confluence
 - applies in particular to crucial first step $s\sigma[u\rho] \longrightarrow_{u \Rightarrow_n v} s\sigma[v\rho]$
 - complexities: $(\{s\sigma\}, s, m, t\sigma)$ *undercut* by $(\{s\sigma\}, u, n, s\sigma[v\rho])$
provided labels in ACC' are minimal

Works *the same* for ACI etc.

- Empirical finding: better *extend* ACC' with
 $x + (y + z) = z + (x + y)$ and $x + (y + z) = z + (y + x)$

- CPs/problem ROB005-1 RNG027-5 LAT023-1 RNG035-7 GRP180-1

WM	305 000	418 000	130 000	237 000	83 000
WM-AC	33 000	49 000	66 000	161 000	88 000



Ground Convergent Subsystems (2)

- Proof steps:
 - $s\sigma \downarrow_{ACC'} t\sigma$ *only by skeleton rewrites*, by ground confluence
 - applies in particular to crucial first step $s\sigma[u\rho] \longrightarrow_{u \Rightarrow_n v} s\sigma[v\rho]$
 - complexities: $(\{s\sigma\}, s, m, t\sigma)$ *undercut* by $(\{s\sigma\}, u, n, s\sigma[v\rho])$
provided labels in ACC' are minimal

Works *the same* for ACI etc.

- Empirical finding: better *extend* ACC' with
 $x + (y + z) = z + (x + y)$ and $x + (y + z) = z + (y + x)$
- Proof problems with AC operators become *feasible*
Low-budget technology: easy to implement
(High budget: completion modulo AC (Lankford,
Ballantyne 1977; Peterson, Stickel 1981; ...))



Case Analysis by Variables (1)

- Approximate ground joinability by *case split* on ordering relationships between variables (Martin, Nipkow 1990)
- *Implementation simple*: map variables to constants
LPO: ordering relationships mirrored in precedence
KBO: plus restriction on number of constants' occurrences
Then run through case and check $>_{enc}$ in first step
- Number of cases necessary for n variables:
grows $1, 3, 13, 75, 541, \dots = \sum_{k=1}^n \binom{n}{k-1} 2^{k-1} \in O(n!)$
Escalation: split only on subset of variables
Last resort: abort at some limit



Case Analysis by Variables (2)

- *Experimental* finding: proof search often *blurred!*
However *beneficial* if redundant equations kept *for rewriting*,
but not for critical pairing: all descendants *redundant*

- CPs/problem ROB005-1 RNG027-5 LAT023-1 RNG035-7 GRP180-1

WM	305 000	418 000	130 000	237 000	83 000
WM-AC	33 000	49 000	66 000	161 000	88 000
WM-AC-GJ	18 000	54 000	54 000	148 000	65 000

- Criterion *not limited* to fixed theories, but most useful for AC
Ground convergent systems for *Abelian groups* and *rings*



Confluence Trees

- *Decision procedure* for ground confluence if $>$ is LPO (Comon, Narendran, Nieuwenhuis, Rusinowitch 1998)
LPO *constraint solver* of (Nieuwenhuis, Rivero 2002)
- Tree nodes marked with equation and ordering constraint
Branching wrt. *arbitrary terms* if ordered rewriting (im)possible
Ground joinability if all leaves tautologies, *redundancy* if $>_{enc}$
- Computationally *expensive*: constraint solving NP-hard already
Trees *not unique*: one may fail, another succeed
Implementation effort *tremendous*
- t/s [PIII 1GHz] BOO023-1 BOO026-1 GRP181-3 RNG028-5 ROB006-1

WM-GJ	> 600	2.7	127.8	13.9	44.9
WM-CT	5.9	144.2	92.9	68.7	35.0



Confluence Trees

- *Decision procedure* for ground confluence if $>$ is LPO
(Comon, Narendran, Nieuwenhuis, Rusinowitch 1998)
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Ground joinability if all leaves tautologies, *redundancy* if $>_{enc}$
- Computationally *expensive*: constraint solving NP-hard already
Trees *not unique*: one may fail, another succeed
Implementation effort *tremendous*
- Effect on proof search: rather *mixed*
May help on *individual* problems



AC Ground Reducibility

- Aim: *stronger* criterion for *AC case* without computational effort of confluence trees
Idea: from AC class of $s = t$ distill *subset* w/o redundancy
- Check (permutations of) s and t for *ground reducibility* wrt. CC'
Restricted to skeleton: expressible by usual *ordering constraints*
- *Necessary* criterion for constraint satisfiability, *polynomial* cost
Closes constraint under some ordering-specific consequences
- t/h [PIII 1GHz] ROB020-1 ROB007-1 LAT018-1 RNG036-7

WM-GJ	6.0	39.4	> 300	888.2
WM-GR	2.6	13.4	13.2	291.2



Epilogue: AC Deletion Proliferated

- *Superposition* provers E (Schulz 2001) and PROVER9 (McCune 2008): *Discard* $C \vee s = t$ outside ACC' if $AC \models s = t$
- *No correctness proof* so far – *impossible* the standard way say of (Nieuwenhuis, Rubio 2001 HAR): $>$ as LPO($+>a>b>c$)
 $ACC' \models a + (c + b) = c + (b + a)$ needs at least $a + (c + b) = c + (a + b)$
but $\{a + (c + b), c + (b + a)\} < \{a + (c + b), c + (a + b)\}$
Hence *not redundant*, incompleteness possible
- Remedy: *refine* definition of literal complexity. For $s\sigma > t\sigma$:

$$(s \bowtie_m t)\sigma \longmapsto (\{s\sigma\}, \bowtie, s, m, t\sigma)$$

Now superposition redundancy *subsumes* completion redundancy!
Cf. framework of *canonical inference* (Dershowitz, Kirchner 2006)



IV Applications



WALDMEISTER in Practice

- Foremost: *educational*, reference implementation ...
- User-reported *application areas*:
 - reasoning in specific algebraic structures
 - program transformation
 - modelling of agent systems
 - hardware verification
 - knowledge representation
 - protocol synthesis
 - disambiguation in language processing
 - modelling of bible interpretations
- Integration into *interactive systems*:
ILF – ΩMEGA – THEOREMA – MATHEMATICA

WALDME

- Foremost: *educational*,
- User-reported *applicati*
 - reasoning in specific
 - program transformati
 - modelling of agent sy
 - hardware verification
 - knowledge represent
 - protocol synthesis
 - disambiguation in lan
 - modelling of bible inte
- Integration into *interact*
ILF – ΩMEGA –

Waldmeister primer, or see [the references](#) for further reading.' There are two input fields: 'Axioms' containing the text 'f(x,e) = x', 'f(x,i(x)) = e', and 'f(f(x,y),z) = f(x,f(y,z))'; and 'Conjectures' containing the text 'f(c,i(c)) = f(i(c),c)'."/>

Waldmeister - Try now! - Icaueazel

File Edit View History Bookmarks Tools Help

http://www.waldmeister.org/tryout.htm

Try now

Main
Primer
People
Implementation
Recipes
References
Download
Try now

WALD
MEISTER

Waldmeister - A first try

Our example is a set of axioms and a conjecture of group theory. You can easily run the example or try out different axioms and conjectures.

To learn more about the use of Waldmeister, have a look at [the Waldmeister primer](#), or see [the references](#) for further reading.

Axioms

```
f(x,e) = x  
f(x,i(x)) = e  
f(f(x,y),z) = f(x,f(y,z))
```

Conjectures

```
f(c,i(c)) = f(i(c),c)
```



WALDMEISTER in Practice

- Foremost: *educational*, reference implementation
- User-reported *application areas*:
 - reasoning in specific algebraic structures
 - program transformation
 - modelling of agent systems
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 - disambiguation in language processing
 - modelling of bible interpretations

- Integration into *interactive systems*:

ILF – ΩMEGA – THEOREMA – MATHEMATICA



Commuting Group Endomorphisms

- *Small conflict clauses* for theory reasoners in equality with UIF
Algebra of equality proofs (Stump, Tan 2005 RTA) \cong free groups
Proof mining: canonical forms hint at *minimal* assumptions
- Adding k congruence proof rules gives theory CGE_k
WALDMEISTER delivers
ground convergent
system for small k :

k	2	3	4	5
size	24	70	566	11910
CPs	320	2676	229371	118887623
- Normal forms *difficult* to characterize. But for $k=2$:
With APPROVE-ordering system *orientable* and *convergent*
Leads to: *generic* description (Stump, Löchner 2006),
completion with termination checking (SLOTHROP 2006 RTA)

Quasigroup Problems for Theorem Provers

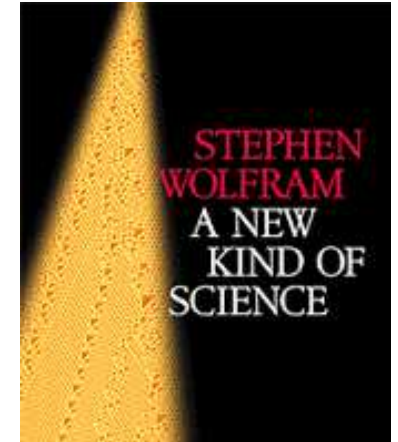


- (Phillips, Stanovský 2008) at upcoming *ESARM* workshop:
Automated reasoning tools of *increasing impact* on *loop theory!*
Survey *LT contributions* obtained with AR support
- Selection of 80 *representative* proof problems (*QPTP*)
Compare performance of various automated theorem provers
Finding: on equational problems WALDMEISTER performs *best*
- *Example:* Is every F-quasigroup isotopic to a Moufang loop?
“... the result in [KKP07] was originally derived as a series of results, a number of steps eventually leading to the main theorem... Waldmeister proved it from scratch in 40 minutes.”
Had been open since 1967. [KKP07]: 27 pages in J Alg



Single Axioms for the Sheffer Stroke

- (Wolfram 2002): empirical and systematic study of *computational systems* such as cellular automata, Turing machines, *operator systems*
In every class, among *simplest* cases always instances of *great* complexity



- *Simplest* axiomatizations of *Boolean algebra*?
Thm.: $((x | y) | z) | (x | ((x | z) | x)) = z$ specifies *Sheffer stroke*
Proved with WALDMEISTER and reprinted ...

Sing

- (Wolfram of *computational automata*. In every of instances
- *Simplest Thm.:* $((x \dots$
Proved w

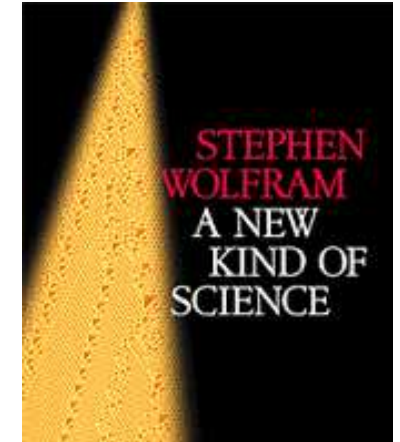
<p>[L42] $((a(b)(ca))((ab)((ca)b))$ = [L44] $((b)(ca))b$</p> <p>[L43] $b((ab)(ca))$ = [L42] $((ab)(ca))b$ = [L48] ab</p> <p>[L49] $(ab)c$ = [L43] $(a(ab)c)((ac)((ab)c))$ = [L43] $(a(ab)c)c$ = [L42] $c(a((ab)c))$</p> <p>[L61] $a(b(ab))$ = [L42] $a((ab)b)$ = [L42] $((ab)b)a$ = [L50] $a((ab)((ab)b)a)$ = [L42] $a((ba)((ab)b)a)$ = [L44] aa</p> <p>[L52] $(ba)(ab)$ = [L50] $(ab)(b((ba)(ab)))$ = [L47] $(ab)(ab)$</p> <p>[L53] $(aa)((ba)(ba))$ = [L44] $(aa)((ba)((aa)(ba))(((a(a)(ba))(aa))(ba)))$ = [L50] $(aa)((aa)((ba))(aa))(ba)$ = [L42] $(aa)((ba)((aa)(ba))(aa))$ = [L42] $(aa)((ba)((aa)(ba)))$ = [L40] $(aa)((ba)(aa)a)$ = [L42] $(aa)((ba)(a(aa)))$ = [L47] $a(aa)$</p> <p>[L54] $(a(b)(ab))((ab)(ab))$ = [L52] $((ba)(ab))((ba)(ab))$ = [L52] $((a(b)(ba))((ba)(ab)))$ = [L52] $((ab)(ba))((ab)(ab))$</p> <p>[L55] ab = [L22] $((a(b)(ab))((ab)(ab)))$ = [L54] $((ab)(ba))((ab)(ab))$ = [L52] $((ba)(ba))((ab)(ab))$</p> <p>[L56] $a(b(bb))$ = [L53] $a((bb)(a(b)(ab)))$ = [L42] $a((ab)(a(b)(bb)))$ = [L40] $a(((ab)(ab))(((bb)(ab))((bb)(ab))))$ = [L53] $a((ab)((ab)(ab)))$ = [L42] $a(((ab)(ab))(ab))$ = [L32] $a(((ab)(ab))(a((ab)(ab))))$ = [L51] aa</p> <p>[L72] $a(b(bb))$ = [L56] aa</p> <p>[L57] $((aa)((a(b)(ab)c)((aa)((ab)(ab)c)))$ = [L56] $((aa)((ab)(d(d)d))c)((aa)((ab)(d(d)d))c)$ = [L56] $((a(d(d)d))(((ab)(d(d)d))c)((a(d(d)d))(((ab)(d(d)d))c)))$ = [L56] $((a(d(d)d))(((ab)(d(d)d))c)(d(d)d))$ = [L42] $(d(d)d)((a(d(d)d))(((ab)(d(d)d))c))$ = [L42] $(d(d)d)((a(d(d)d))(((ab)(d(d)d))c)(a(d(d)d)))$ = [L42] $((a(b)(d(d)d))c)(a(d(d)d))$ = [L46] $((a(b)(d(d)d))c)(a(d(d)d))((a(b)(d(d)d))((d(d)d))((ab)(d(d)d))))$ = [L33] $((a(b)(d(d)d))c)(a(d(d)d))((a(b)(d(d)d))((d(d)d))((ab)(d(d)d))))$</p>	<p>[L33] $a(c)$</p> <p>[L62] $(a)(b)$ = [L61] $b(((a)(b))(((a)((ac)(ac)d))b)((a)((ac)(ac)d))b))$ = [L59] $b(((a)(b))((ab)(ab)))$ = [L50] $b(((a)(b))((a)((a)(b))((a)(b))((a)(b))))$ = [L45] $b(((a)(b))(((a)(b)((bc)a))((a)(b)((bc)a))(((a)(b)((ab)(ab))))$ = [L59] $b(ab)$</p> <p>[L63] $a(ab)$ = [L42] $a(ba)$</p> <p>[L62] $(b)(b)a$</p> <p>[L64] $a(bc)$ = [L46] $((a(bc)c)((ca)(a(bc))))$ = [L42] $((a(bc)c)((ca)((bc)a))$ = [L44] $((a(bc)c)a$</p> <p>[L65] $a(bc)$ = [L64] $((a(bc)c)a$ = [L42] $a((a(bc)c)$ = [L42] $a(c(a(bc)))$</p> <p>[L66] $a(c)$ = [L59] $((a(c)(ac))(((ac)(ac))((ac)(c))a))$ = [L52] $((a(c)(ac))(((ca)(ca))((ca)(ca))))$ = [L22] $((a(c)(ac))((ca)b))$</p> <p>[L67] $(a)(b)(ab)$ = [L59] $((a)(b)(ab))((ab)(ab))(((a)(b)(ab))((ba)(ba))(((a)(b)(ab))((ba)(ba))))$ = [L55] $((a)(b)(ab))((ab)(ab))(((ba)(ba))c)$ = [L22] $(ab)((ba)(ba))c$</p> <p>[L68] $a((b)(c)(ba))((b)(c)(ba))$ = [L42] $((b)(c)(ba))((b)(c)(ba))a$ = [L63] $a(a((b)(c)(ba)))$ = [L33] $a(a((b)(c)(ba)(ba)))$</p> <p>[L33] $a(a((b)(c)((b)(c)(b((ba)b)))((b)(c))))$ = [A] $a(((b)(c)a)(b((ba)b))((b)(c)((b)(c)(ba)b))((b)(c))))$ = [A] $a(b((ba)b))$ = [L33] $a(ba)$ = [L62] $(b)(b)a$</p> <p>[L69] $(b)(c)a$ = [L22] $((b)(c)(bc))((b)(c)(bc))a$ = [L68] $a(((b)(c)(bc))((b)(c)(b))(((b)(c)(bc))a))$ = [L55] $a(((b)(c)((b)(c)a))((b)(c)((b)(c)a)))$</p> <p>[L70] $(b)(c)a$ = [L69] $a(((b)(c)((b)(c)a))((b)(c)((b)(c)a)))$ = [L67] $a(((b)(c)(b))((b)(c)(b)))$ = [L22] $a(c)(b)$</p> <p>[L71] $((b)(c)(bc))a$ = [L68] $a(((b)(c)(cb))((bc)a))$ = [L52] $a(((b)(c)(cb))((bc)a))$ = [L66] $a((b)(c)(b))$</p> <p>[L72] $(ba)((b)(c)a((b)(c)a))$ = [L3] $a((ba)((b)(c)a))$ = [L32] $a((ba)((b)(c)a))$ = [L61] $(ba)((a)((ba)((b)(c)a))$</p>	<p>(bc)</p> <p>[L63] $((b)(c)(bc))(((b)(c)(bc))(((b)(c)a)(ab))(((b)(c)a)(ab)))$ = [L76] $((b)(c)(bc)a)(ab)((b)(c)a)(ab)((b)(c)(bc))$ = [L70] $((b)(c)(bc))(((b)(c)(ab))(((b)(c)a)(ab))(((b)(c)a)(ab)))$ = [L73] $((b)(c)(bc))(((b)(c)(bc))((ab)))$ = [L63] $((b)(ab))((b)(c)(bc))$ = [L47] $((a)(b))((c)((a)(b)(bc))((c)((a)(b)(bc))))$ = [L75] $((a)(b)(ab))c$ = [L71] $c((ba)(ba))$</p> <p>[L79] $a(c((ab)(ab)))$ = [L42] $a(c((ba)(ba)))$ = [L78] $a(((b)(c)(b))a)$ = [L62] $((b)(c)(bc))((b)(c)(bc))a$ = [L22] $(bc)a$</p> <p>[L60] $a((ba)c)$ = [L70] $(c)(ba)a$ = [L79] $a((ba)((a)(c)))$ = [L42] $a(((a)(c)(a))((ba)))$ = [L77] $a(((a)(c)(a))((b)))$ = [L78] $a(c((a)(b))((a)(b)))$ = [L79] $((b)(c)a$</p> <p>[L78] $((a)(ab))((ca)(ab))$ = [L40] $((((ca)(ab))((ca)(ab))(((ca)(ab))((ca)(ab))))((a)((ca)(ab))((ca)(ab))))$ = [L75] $((((ca)(ab))((ca)(ab))(((ca)(ab))((ca)(ab))))((aa)(ca)))$ = [L22] $((ca)(ab))((aa)(ca))$ = [L70] $((aa)(ca))((ab)(ca))$ = [L40] $a((b)(ca))$ = [L70] $(ca)(ab)a$ = [L79] $a((ab)((a)(ca))((ca)))$ = [L70] $a(((a)(ca))((ca))((ba)))$ = [L77] $a(((a)(ca))((ca))((bb)))$ = [L78] $a(c((a)(b))((a)(b)))$ = [L79] $((b)(c)a$</p> <p>[L73] $((b)(b)a)((c)a)$ = [L42] $((b)(b)a)((c)c)$ = [L42] $(a(c))((b)(b)a)$ = [L22] $((a)(a))((c))((b)(b)a)$ = [L80] $((b)(b)a)((a)((b)(b))((c)))$ = [L70] $((c)((a)((b)(b))((b)(b)a))$ = [L81] $((a)((b)(b)a))(((b)(b)a)(c))(((a)((b)(b)a))(((b)(b)a)(c)))$ = [L40] $a(((b)(b)a)(c))$ = [L80] $((b)(b)(b))c)a$ = [L42] $((c)((b)(b))a)((c)((b)(b))a)$ = [L40] $((c)((b)(b))c)((c)((b)(b))c)((b)(c)((b)(b)))a$ = [L60] $((c)((b)(b))c)((b)(b))a$ = [L42] $((b)(c)((b)(b))c)((b)(b))a$ = [L40] $((c)((b)(b))c)((c)((b)(b))c)((b)(c)((b)(b)))a$ = [L60] $((c)((b)(b))c)((b)(b))a$ = [L42] $((b)(c)((b)(b))c)((b)(b))a$ = [L78] $((c)(c)(b))((b)(b))a$ = [L40] $((c)(c)(b))((b)(b)(c))a$ = [L65] $((c)(c)(b))((b)(b)(c))a$ = [L78] $((c)(c)(b))((b)(b))a$ = [L37] $((c)(b)a)((c)b)a$ = [L70] $(a)(b)(c)$</p>
---	---	--

A proof that the axiom system $\{(b \circ c) \circ a) \circ (b \circ (b \circ a) \circ b) = a\}$ given as example (g) on page 808 can reproduce the Sheffer axiom system (c), and is thus a complete axiom system for logic. The proof involves taking the original axiom [A] and using it to establish a sequence of lemmas [Ln], from which it is eventually possible to prove the three Sheffer axioms [Tn]. In each part of the proof each line can be obtained from the previous one just as on page 775 by applying the axiom or lemma indicated. Explicit π operators have been omitted to allow expressions to be printed more compactly. The proof shown takes a total of 343 steps, and involves intermediate expressions with as many as 128 NANDs. It is quite possible that the proof could be considerably shortened. Note that any proof can always be recast without lemmas, but will usually then be much longer.

Single Axioms for the Sheffer Stroke



- (Wolfram 2002): empirical and systematic study of *computational systems* such as cellular automata, Turing machines, *operator systems*
In every class, among *simplest* cases always instances of *great* complexity



- Recognizes *progress in AR* over the decades:
“Ever since the 1970s I at various times investigated using automated theorem-proving systems. But it always seemed that extensive human input . . . was needed to make such systems actually find non-trivial proofs. In the late 1990s, however, I decided to try the latest systems and was surprised that some of them could routinely produce proofs hundreds of steps long with little or no guidance.”

Integration into MATHEMATICA



- *Consequence* of these experiments:
 - “We are interested in adding theorem proving capabilities to MATHEMATICA.” (Oct. 2002)
- Introduced SW engineers of Wolfram, Inc. into WM code System had to become *re-entrant*, danger of *memory leaks* Patent attorneys of MPG worked out *license agreement*
- Functionality *available* since release of version 6.0 in mid-2007 Encapsulated within `FullSimplify[expr, assum]` ...

Integration i

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WOLFRAMRESEARCH PRODUCTS PURCHASING FOR USERS ABOUT US OUR SITES SEARCH

NEW IN
Wolfram *Mathematica* 6 More about *Mathematica* >>

Equational Theorem Proving < previous | all | next >

Mathematica 6 for the first time brings general automated theorem proving into an immediate interactive environment. Extending *Mathematica*'s already uniquely powerful algebraic theorem-proving capabilities, *Mathematica* 6 introduces equational theorem proving capable of operating on industrial-scale arbitrary abstract systems of axioms or relations, and integrating theorem proving into the computational workflow.

- Advanced equational theorem proving automatically accessed directly from FullSimplify.
- Full support for ForAll, Exists, etc. quantifiers.
- Immediately allows *Mathematica* arbitrary symbolic notation for maximum readability.
- Uses state-of-the-art unfailing completion methods.

```
FullSimplify[ForAll[x, y, z, x == y & & z == x],  
ForAll[x, y, z, x == y & z == x] & & x == y & z == x]  
True
```

Prove an Abstract Algebraic Theorem

```
FullSimplify[Exists[x, y, z, x == y & z == x],  
Exists[x, y, z, x == y & z == x] & & x == y & z == x]  
True
```

Prove a Theorem about Programs

```
FullSimplify[Exists[x, y, z, x == y & z == x],  
Exists[x, y, z, x == y & z == x] & & x == y & z == x]  
True
```

Prove a Recently Discovered Theorem



Integration into MATHEMATICA

- *Consequence* of these experiments
“We are interested in a...
MATHEMATICA.” (Oct. 2000)
- Introduced SW engineers
System had to become *reusable*
Patent attorneys of MPG
- Functionality *available* since
Encapsulated within `FullSimplify`

New in Wolfram Mathematica 6: Equational Theorem

Proving ◀ previous | next ▶

Prove a Recently Discovered Theorem

Mathematica 6 can establish commutativity from Wolfram's recent minimal axiom for Boolean algebra.

```
In[1]:= FullSimplify[a ∘ b == b ∘ a, ∀(p,q,r) ((p ∘ q) ∘ r) ∘ (p ∘ ((p ∘ r) ∘ p)) == r]
```

Out[1]= True

Integration into MATHEMATICA



- *Consequence* of these experiments:
 - “We are interested in adding theorem proving capabilities to MATHEMATICA.” (Oct. 2002)
- Introduced SW engineers of Wolfram, Inc. into WM code System had to become *re-entrant*, danger of *memory leaks* Patent attorneys of MPG worked out *license agreement*
- Functionality *available* since release of version 6.0 in mid-2007 Encapsulated within `FullSimplify[expr, assum]`
- Gives *evidence* that automated theorem proving is spreading Seize the opportunity!



Conclusion

- Analysis of *proof procedure* leads to smart system design
- *Prover engineering* produces high-performance system
- *Controlling redundancy* is the key to solving difficult problems
- Taking all this together, *applications* are out there somewhere
- *Future work* includes:
 - Horn theories, by the lazy programmer
 - joint efforts on open problems



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