# Introduction to Logic Programming <br> Foundations, First-Order Language 

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## What is a Logic Program

- Logic program is a set of certain formulas of a first-order language.
- In this lecture: syntax and semantics of a first-order language.


## Introductory Examples

- Representing "John loves Mary": loves(John, Mary).
- loves: a binary predicate (relation) symbol.
- Intended meaning: The object in the first argument of loves loves the object in its second argument.
- John, Mary: constants.
- Intended meaning: To denote persons John and Mary, respectively.


## Introductory Examples

- father: A unary function symbol.
- Intended meaning: The father of the object in its argument.
- John's father loves John: loves(father(John), John).


## First-Order Language

- Syntax
- Semantics


## Syntax

- Alphabet
- Terms
- Formulas


## Alphabet

A first-order alphabet consists of the following disjoint sets of symbols:

- A countable set of variables $\mathcal{V}$.
- For each $n \geq 0$, a set of $n$-ary function symbols $\mathcal{F}^{n}$. Elements of $\mathcal{F}^{0}$ are called constants.
- For each $n \geq 0$, a set of $n$-ary predicate symbols $\mathcal{P}^{n}$.
- Logical connectives $\neg, \vee, \wedge, \Rightarrow, \Leftrightarrow$.
- Quantifiers $\exists, \forall$.
- Parenthesis '(', ')', and comma ','.


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Notation:

- $x, y, z$ for variables.
- $f, g$ for function symbols.
- $a, b, c$ for constants.
- $p, q$ for predicate symbols.


## Terms

## Definition

- A variable is a term.
- If $t_{1}, \ldots, t_{n}$ are terms and $f \in \mathcal{F}^{n}$, then $f\left(t_{1}, \ldots, t_{n}\right)$ is a term.
- Nothing else is a term.


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- plus $($ plus $(x, 1), x)$ is a term, where plus is a binary function symbol, 1 is a constant, $x$ is a variable.
- father(father(John)) is a term, where father is a unary function symbol and John is a constant.


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## Definition

- If $t_{1}, \ldots, t_{n}$ are terms and $p \in \mathcal{P}^{n}$, then $p\left(t_{1}, \ldots, t_{n}\right)$ is a formula. It is called an atomic formula.
- If $A$ is a formula, $(\neg A)$ is a formula.
- If $A$ and $B$ are formulas, then $(A \vee B),(A \wedge B),(A \Rightarrow B)$, and ( $A \Leftrightarrow B$ ) are formulas.
- If $A$ is a formula, then $(\exists x . A)$ and $(\forall x . A)$ are formulas.
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## Eliminating Parentheses

- Excessive use of parentheses often can be avoided by introducing binding order.
- $\neg, \forall, \exists$ bind stronger than $\vee$.
- $\vee$ binds stronger than $\wedge$.
- $\wedge$ binds stronger than $\Rightarrow$ and $\Leftrightarrow$.
- Furthermore, omit the outer parentheses and associate $\vee, \wedge, \Rightarrow, \Leftrightarrow$ to the right.


## Eliminating Parentheses

## Example

The formula

$$
(\forall y \cdot(\forall x \cdot((p(x)) \wedge(\neg r(y))) \Rightarrow((\neg q(x)) \vee(A \vee B)))))
$$

due to binding order can be rewritten into

$$
(\forall y .(\forall x .(p(x) \wedge \neg r(y) \Rightarrow \neg q(x) \vee(A \vee B))))
$$

which thanks to the convention of the association to the right and omitting the outer parentheses further simplifies to

$$
\forall y . \forall x .(p(x) \wedge \neg r(y) \Rightarrow \neg q(x) \vee A \vee B)
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## Example

Translating English sentences into first-order logic formulas:

1. Every rational number is a real number.

Assume:

- rational, real, prime: unary predicate symbols.
- <: binary predicate symbol.


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\forall x . \exists y .(y \doteq \operatorname{succ}(x) \wedge \forall z \cdot(z \doteq \operatorname{succ}(x) \Rightarrow y \doteq z))
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3. For each nonzero natural number there exists exactly one immediate predecessor natural number.
$\forall x .(\neg(x \doteq z e r o) \Rightarrow \exists y .(y \doteq \operatorname{pred}(x) \wedge \forall z .(z \doteq \operatorname{pred}(x) \Rightarrow y \doteq z)))$
Assume:

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## Semantics

- Meaning of a first-order language consists of an universe and an appropriate meaning of each symbol.
- This pair is called structure.
- Structure fixes interpretation of function and predicate symbols.
- Meaning of variables is determined by a variable assignment.
- Interpretation of terms and formulas.


## Structure

- Structure: a pair $(D, I)$.
- $D$ is a nonempty universe, the domain of interpretation.
- $I$ is an interpretation function defined on $D$ that fixes the meaning of each symbol associating
- to each $f \in \mathcal{F}^{n}$ an $n$-ary function $f_{I}: D^{n} \rightarrow D$, (in particular, $c_{I} \in D$ for each constant $c$ )
- to each $p \in \mathcal{P}^{n}$ different from $\doteq$, an $n$-ary relation $p_{I}$ on $D$.


## Variable Assignment

- A structure $\mathcal{S}=(D, I)$ is given.
- Variable assignment $\sigma_{\mathcal{S}}$ maps each $x \in \mathcal{V}$ into an element of $D: \sigma_{\mathcal{S}}(x) \in D$.
- Given a variable $x$, an assignment $\vartheta_{\mathcal{S}}$ is called an $x$-variant of $\sigma_{\mathcal{S}}$ iff $\vartheta_{\mathcal{S}}(y)=\sigma_{\mathcal{S}}(y)$ for all $y \neq x$.


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- Value of a term $t$ under $\mathcal{S}$ and $\sigma_{\mathcal{S}}, \operatorname{Val}_{\mathcal{S}, \sigma_{\mathcal{S}}}(t)$ :
- $\operatorname{Val}_{\mathcal{S}, \sigma_{\mathcal{S}}}(x)=\sigma_{\mathcal{S}}(x)$.
- $\operatorname{Val}_{\mathcal{S}, \sigma_{\mathcal{S}}}\left(f\left(t_{1}, \ldots, t_{n}\right)\right)=f_{I}\left(\operatorname{Val}_{\mathcal{S}, \sigma_{\mathcal{S}}}\left(t_{1}\right), \ldots, \operatorname{Val}_{\mathcal{S}, \sigma_{\mathcal{S}}}\left(t_{n}\right)\right)$.


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- $\operatorname{Val}_{\mathcal{S}, \sigma_{\mathcal{S}}}\left(p\left(t_{1}, \ldots, t_{n}\right)\right)=$ true iff
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- If $\sigma_{\mathcal{S}}(x)=2$, then $\operatorname{Val}_{\mathcal{S}, \sigma_{S}}(\forall x .(p(x) \Rightarrow q(f(x), a)))=$ true.
- Hence, $\vDash_{\mathcal{S}} A$.


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- If $A$ is valid, then $\neg A$ is unsatisfiable and vice versa.


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## Validity, Unsatisfiability



- $\forall x \cdot p(x) \Rightarrow \exists y \cdot p(y)$ is valid.
- $p(a) \Rightarrow \neg \exists x . p(x)$ is satisfiable non-valid.
- $\forall x \cdot p(x) \wedge \exists y . \neg p(y)$ is unsatisfiable.


## Logical Consequence

Definition
A formula $A$ is a logical consequence of the formulas $B_{1}, \ldots, B_{n}$, if every model of $B_{1} \wedge \cdots \wedge B_{n}$ is a model of $A$.

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## Example

- mortal(socrates) is a logical consequence of $\forall x .(\operatorname{person}(x) \Rightarrow \operatorname{mortal}(x))$ and person(socrates).
- cooked (apple) is a logical consequence of $\forall x .(\neg \operatorname{cooked}(x) \Rightarrow \operatorname{tasty}(x))$ and $\neg$ tasty (apple).
- genius(einstein) is not a logical consequence of $\exists x . \operatorname{person}(x) \wedge \operatorname{genius}(x)$ and person(einstein).


## Logic Programs

- Logic programs: finite non-empty sets of formulas of a special form, called program clauses.


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- Program clause:

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\forall x_{1} \ldots \forall x_{k} \cdot B_{1} \wedge \cdots \wedge B_{n} \Rightarrow A
$$

where

- $k, n \geq 0$,
- $A$ and the $B$ 's are atomic formulas,
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- Usually written in the inverse implication form without quantifiers and conjunctions:

$$
A \Leftarrow B_{1}, \ldots, B_{n}
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## Goal

- Goals or queries of logic programs: formulas of the form

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- The problem is to find out whether a goal is a logical consequence of the given logic program or not.


## The Problem and the Idea

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- How? This we will learn in this course.


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Let $P$ consist of the two clauses:

- $\forall x . \operatorname{mortal}(x) \Leftarrow \operatorname{person}(x)$.
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