# Logic Programming Using Grammar Rules

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# Grammar of a Language

#### Definition (Grammar of a Language)

A set of rules for specifying what sequences of words are acceptable as sentences of the language.

#### Grammar specifies:

- ► How the words must group together to form phrases.
- What orderings of those phrases are allowed.

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# Parsing Problem

Given: A grammar for a language and a sequence of

words.

Problem: Is the sequence an acceptable sentence of the

language?

# Simple Grammar Rules for English

#### Structure Rules:

```
sentence -> noun_phrase, verb_phrase.
noun_phrase -> determiner, noun.
verb_phrase -> verb, noun_phrase.
verb_phrase -> verb.
```

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# Simple Grammar Rules for English (Ctd.)

#### Valid Terms:

```
determiner -> [the].
noun -> [man].
noun -> [apple].
verb -> [eats].
verb -> [sings].
```

# Reading Grammar Rules

```
X->Y: "X can take the form Y".
```

X, Y: "X followed by Y".

#### Example

```
sentence -> noun_phrase, verb_phrase:
```

sentence can take a form: noun\_phrase followed by verb\_phrase.

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### **Alternatives**

#### Two rules for verb\_phrase:

- 1. verb\_phrase -> verb, noun\_phrase.
- 2. verb\_phrase -> verb.

#### Two possible forms:

- 1. verb\_phrase can contain a noun\_phrase: "the man eats the apple", or
- 2. it need not: "the man sings"

### Valid Terms

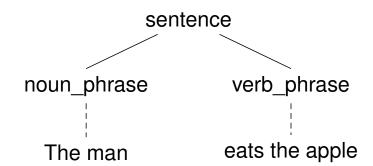
Specify phrases made up in terms of actual words (not in terms of smaller phrases):

determiner -> [the]:
A determiner can take the form: the word the.

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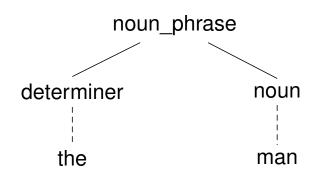
# **Parsing**

sentence -> noun\_phrase, verb\_phrase



# **Parsing**

noun\_phrase -> determiner, noun



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### How To

Problem: How to test whether a sequence is an acceptable

sentence?

Solution: Apply the first rule to ask:

Does the sequence decompose into two phrases:

acceptable noun\_phrase and
acceptable verb\_phrase?

#### How To

Problem: How to test whether the first phrase is an

acceptable noun\_phrase?

Solution: Apply the second rule to ask:

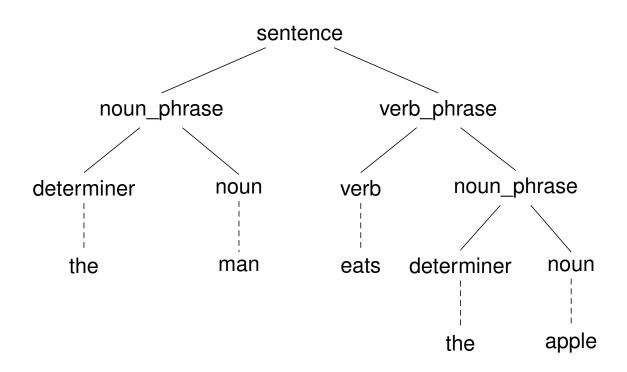
Does it decompose into a

determiner followed by a noun?

And so on.

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### Parse Tree



# Parsing Problem

Given: A grammar and a sentence.

Construct: A parse tree for the sentence.

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# Prolog Parse

Problem: Parse a sequence of words.

Output: True, if this sequence is a valid sentence.

False, otherwise.

Example (Representation)

Words as PROLOG atoms and sequences of words as lists:

[the, man, eats, the, apple]

### Sentence

#### Introducing predicates:

sentence(X)	:	X is a sequence of words
		forming a grammatical sentence.
<pre>noun_phrase(X)</pre>	:	X is a noun phrase.
<pre>verb_phrase(X)</pre>	:	X is a verb phrase.

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# Program

```
sentence(X):-
                             noun_phrase(X) :-
   append (Y, Z, X),
                                append (Y, Z, X),
   noun_phrase(Y),
                                determiner (Y),
   verb_phrase(Z).
                                noun(Z).
verb_phrase(X) :-
                             determiner([the]).
   append (Y, Z, X),
  verb(Y),
                             noun([apple]).
  noun_phrase(Z).
                             noun([man]).
verb_phrase(X) :-
                             verb([eats]).
  verb(X).
                             verb([sings]).
```

#### Inefficient

- A lot of extra work.
- Unnecessary Searching.
- Generate and Test:
  - Generate a sequence.
  - ▶ **Test** to see if it matches.
- Simplest Formulation of the search but inefficient

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### Inefficiency

The program accepts the sentence "the man eats the apple":

```
?-sentence([the, man, eats, the, apple]).
yes
```

#### The goal

?-append(Y, Z, [the, man, eats, the, apple])
on backtracking can generate all possible pairs:

```
Y=[], Z=[the,man,eats,the,apple]
Y=[the], Z=[man,eats,the,apple]
Y=[the,man], Z=[eats,the,apple]
Y=[the,man,eats], Z=[the,apple]
Y=[the,man,eats,the], Z=[apple]
Y=[the,man,eats,the,apple], Z=[]
```

### Redefinition

```
noun_phrase(X,Y): there is a noun phrase at the beginning of the sequence X and the part that is left after the noun phrase is Y.
```

#### The goal

#### should succeed.

```
noun\_phrase(X,Y):-determiner(X,Z),noun(Z,Y).
```

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# Improved Program

```
noun_phrase(S0,S):-
sentence(S0,S):-
  noun_phrase(S0,S1),
                              determiner (S0, S1),
  verb_phrase(S1,S).
                              noun (S1, S).
verb_phrase(S0,S):-
                           determiner ([the|S],S).
  verb(S0,S).
                           noun([man|S],S).
                           noun([apple|S],S).
verb_phrase(S0,S):-
  verb(S0,S1),
                           verb([eats|S],S).
  noun_phrase(S1,S).
                           verb([sings|S],S).
```

#### Goal

sentence (S0, S) : There is a sentence
at the beginning of S0
and
what remains from the sentence in S0
is S.

We want whole SO to be a sentence, i.e., S should be empty.

?-sentence([the, man, eats, the, apple]), []).

Do you remember difference lists?

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#### **Pros and Cons**

Advantage: More efficient.

Disadvantage: More cumbersome.

Improvement idea: Keep the easy grammar rule notation for

the user,

Automatically translate into the PROLOG code for

computation.

# **Defining Grammars**

PROLOG provides an automatic translation facility for grammars.

#### Principles of translation:

- Every name of a kind of phrase must be translated into a binary predicate.
- First argument of the predicate—the sequence provided.
- Second argument—the sequence left behind.
- Grammar rules mentioning phrases coming one after another must be translated so that
  - the phrase left behind by one phrase forms the input of the next, and
  - the amount of words consumed by whole phrase is the same as the total consumed by subphrases.

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# **Defining Grammars**

```
The rule sentence -> noun_phrase, verb_phrase. translates to:
```

```
sentence(S0,S):-
  noun_phrase(S0,S1),
  verb_phrase(S1,S).
```

The rule determiner -> [the] translates to

```
determiner([the|S],S).
```

### **Defining Grammars**

#### Now, the user can input the grammar rules only:

```
noun phrase, verb phrase.
sentence
             ->
verb_phrase
                 verb.
             ->
verb_phrase
                 verb, noun_phrase.
             ->
noun_phrase
                 determiner, noun.
             ->
determiner
             ->
                 [the].
             ->
                 [man].
noun
                 [apple].
noun
             ->
             -> [eats].
verb
verb
             -> [sings].
```

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#### It will be automatically translated into:

```
sentence(S0,S):-
                           noun_phrase(S0,S):-
  noun_phrase(S0,S1),
                              determiner (S0, S1),
  verb_phrase(S1,S).
                              noun (S1, S).
                           determiner([the|S],S).
verb_phrase(S0,S):-
  verb(S0,S).
                           noun([man|S],S).
                           noun([apple|S],S).
verb_phrase(S0,S):-
  verb(S0,S1),
                           verb([eats|S],S).
  noun_phrase(S1,S).
                           verb([sings|S],S).
```

### Goals

```
?-sentence([the,man,eats,the,apple],[]).
yes
?-sentence([the,man,eats,the,apple],X).
X=[]
SWI-Prolog provides an alternative (for the first goal only):
?-phrase(sentence,[the,man,eats,the,apple]).
yes
```

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# Phrase Predicate

=..

```
?- p(a,b,c)=..X.
X = [p, a, b, c]
?- X=..p(a,b,c).
ERROR: =../2: Type error: 'list' expected,
found 'p(a, b,c)'
?- X=..[p,a,b,c].
X=p(a,b,c).
?- X=..[].
ERROR: =../2: Domain error: 'not_empty_list'
expected, found '[]'
?- X=..[1,a].
ERROR: =../2: Type error: 'atom' expected,
found '1'
```

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# Is Not it Enough?

No, we want more.

Distinguish singular and plural sentences.

Ungrammatical:

- ► The boys eats the apple
- ► The boy eat the apple

# Straightforward Way

#### Add more grammar rules:

```
singular_sentence.
sentence
                       ->
                           plural_sentence.
sentence
                       ->
                           singular_noun_phrase.
noun phrase
                       ->
                           plural_noun_phrase.
noun_phrase
                       ->
singular_sentence
                           singular_noun_phrase,
                       ->
                           singular_verb_phrase.
                           singular_determiner,
singular_noun_phrase
                       ->
                           singular_noun.
```

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### Straightforward Way

```
singular_verb_phrase
                           singular_verb,
                       ->
                           noun_phrase.
singular_verb_phrase
                           singular verb.
                       ->
singular_determiner
                       ->
                           [the].
singular_noun
                       ->
                            [man].
singular_noun
                            [apple].
                       ->
singular_verb
                            [eats].
                       ->
singular_verb
                       ->
                            [sings].
```

And similar for plural phrases.

# Disadvantages

- ▶ Not elegant.
- Obscures the fact that singular and plural sentences have a lot of structure in common.

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### **Better solution**

Associate an extra argument to phrase types according to whether it is singular or plural:

```
sentence(singular)
sentence(plural)
```

# Grammar Rules with Extra Arguments

```
sentence(X).
sentence
                 ->
                    noun_phrase(X),
sentence(X)
                 ->
                     verb_phrase(X).
                     determiner(X),
noun_phrase(X)
                 ->
                     noun(X).
verb_phrase(X)
                    verb(X),
                 ->
                     noun_phrase(Y).
verb_phrase(X)
                     verb(X).
                 ->
```

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# Grammar Rules with Extra Arguments. Cont.

```
determiner()
                     [the].
                 ->
noun(singular)
                 ->
                     [man].
noun(singular)
                     [apple].
                 ->
noun(plural)
                     [men].
                 ->
noun(plural)
                 ->
                     [apples].
verb(singular)
                 ->
                     [eats].
verb(singular)
                     [sings].
                 ->
verb(plural)
                 ->
                     [eat].
verb(plural)
                 ->
                     [sing].
```

#### Parse Tree

```
The man eats the apple

should generate

sentence(
   noun_phrase(
        determiner(the),
        noun(man)),

   verb_phrase(
        verb(eats),
        noun_phrase(
            determiner(the),
            noun(apple)),
        )

)
```

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# **Building Parse Trees**

- We might want grammar rules to make a parse tree as well.
- Rules need one more argument.
- The argument should say how the parse tree for the whole phrase can be constructed from the parse trees of its sub-phrases.

#### Example:

```
sentence(X, sentence(NP, VP)) ->
    noun_phrase(X, NP), verb_phrase(X, VP).
```

# **Translation**

#### translates to

```
sentence(X, sentence(NP, VP), S0, S) :-
    noun_phrase(X, NP, S0, S1),
    verb_phrase(X, VP, S1, S).
```

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#### **Grammar Rules for Parse Trees**

Number agreement arguments are left out for simplicity.

### Grammar Rules for Parse Trees. Cont.

```
determiner(determiner(the)) -> [the].
noun(noun(man)) -> [man].
noun(noun(apple)) -> [apple].
verb(verb(eats)) -> [eats].
verb(verb(sings)) -> [sings].
```

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# Translation into Prolog Clauses

- Translation of grammar rules with extra arguments—a simple extension of translation of rules without arguments.
- Create a predicate with two more arguments than are mentioned in the grammar rules.
- By convention, the extra arguments are as the last arguments of the predicate.

```
sentence(X) -> noun_phrase(X), verb_phrase(X).
translates to
sentence(X,S0,S) :-
    noun_phrase(X,S0,S1), verb_phrase(X,S1,S).
```

### **Adding Extra Tests**

- So far everything in the grammar rules were used in processing the input sequence.
- Every goal in the translated Prolog clauses has been involved with consuming some amount of input.
- Sometimes we may want to specify Prolog clauses that are not of this type.
- Grammar rule formalism allows this.
- Convention: Any goals enclosed in curly brackets {} are left unchanged by the translator.

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# Overhead in Introducing New Word

- ► To add a new word banana, add at least one extra rule: noun(singular, noun(banana)) -> [banana].
- ► Translated into Prolog: noun(singular, noun(banana), [banana|S],S).
- ► Too much information to specify for one noun.

# Mixing Grammar with Prolog

Put common information about all words in one place, and information about particular words in somewhere else:

```
noun(S, noun(N)) -> [N], {is_noun(N,S)}.
is_noun(banana, singular).
is_noun(banana, plural).
is_noun(man, singular).
```

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# Mixing Grammar with Prolog

```
noun(S, noun(N)) \rightarrow [N], \{is_noun(N,S)\}.
```

- ► {is\_noun(N,S)} is a test (condition).
- ▶ N must be in the is\_noun collection with some plurality S.
- Curly brackets indicate that it expresses a relation that has nothing to do with the input sequence.
- Translation does not affect expressions in the curly brackets:

```
noun(S, noun(N), [N|Seq], Seq):-is_noun(N, S).
```

# Mixing Grammar with Prolog

Another inconvenience:

```
is_noun(banana, singular).
is_noun(banana, plural).
```

- Two clauses for each noun.
- Can be avoided in most of the cases by adding s for plural at the and of singular.

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# Mixing Grammar with Prolog

Amended rule:

```
noun(plural, noun(N)) ->
    [N],
    {atom_chars(N,Plname),
    append(Singname,[s],Plname),
    atom_chars(RootN,Singname),
    is_noun(RootN,singular))}.
```

### **Further Extension**

- ► So far the rules defined things in terms how the input sequence is consumed.
- We might like to define things that insert items into the input sequence.
- Example: Analyze "Eat your supper" as if there were an extra word "you" inserted: "You eat your supper"

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#### Rule for the Extension

The first rule of imperative translate to:

```
imperative (L, [you|L]).
```

# Meaning of the Extension

#### ► If

the left hand side of a grammar rule consists of a part of the input sequence separated from a list of words by comma

#### ► Then

in the parsing, the words are inserted into the input sequence after the goals on the right-hand side have had their chances to consume words from it.