

*Logic Programming*  
*Unification*

Temur Kutsia

Research Institute for Symbolic Computation  
Johannes Kepler University of Linz, Austria  
kutsia@risc.jku.at

# Contents

Substitutions

Unifiers

Unification Algorithm

# Unification

Unification algorithm: The heart of the computation model of logic programs.

# Substitution

## Definition (Substitution)

A *substitution* is a finite set of the form

$$\theta = \{v_1 \mapsto t_1, \dots, v_n \mapsto t_n\}$$

- ▶  $v_i$ 's: distinct variables.
- ▶  $t_i$ 's: terms with  $t_i \neq v_i$ .
- ▶ Binding:  $v_i \mapsto t_i$ .

# Substitution Application

## Definition (Substitution application)

Substitution  $\theta = \{v_1 \mapsto t_1, \dots, v_n \mapsto t_n\}$  applied to an expression  $E$ ,

$$E\theta$$

Simultaneously replacing each occurrence of  $v_i$  in  $E$  with  $t_i$ .

$E\theta$  is called the *instance* of  $E$  wrt  $\theta$ .

$E_1$  is more general than  $E_2$  if  $E_2$  is an instance of  $E_1$  (wrt some substitution).

# Substitution Application

## Example (Application)

$$E = p(x, y, f(a)).$$

$$\theta = \{y \mapsto x, x \mapsto b\}.$$

$$E\theta = p(b, x, f(a)).$$

Note that  $x$  was not replaced second time.

# Composition

## Definition (Substitution Composition)

Given two substitutions

$$\begin{aligned}\theta &= \{v_1 \mapsto t_1, \dots, v_n \mapsto t_n\} \\ \sigma &= \{u_1 \mapsto s_1, \dots, u_m \mapsto s_m\},\end{aligned}$$

their *composition*  $\theta\sigma$  is obtained from the set

$$\begin{aligned}\{v_1 \mapsto t_1\sigma, \dots, v_n \mapsto t_n\sigma, \\ u_1 \mapsto s_1, \dots, u_m \mapsto s_m\}\end{aligned}$$

by deleting

- ▶ all  $u_i \mapsto s_i$ 's with  $u_i \in \{v_1, \dots, v_n\}$ ,
- ▶ all  $v_i \mapsto t_i\sigma$ 's with  $v_i = t_i\sigma$ .

# Substitution Composition

## Example (Composition)

$$\theta = \{x \mapsto f(y), y \mapsto z\}.$$

$$\sigma = \{x \mapsto a, y \mapsto b, z \mapsto y\}.$$

$$\theta\sigma = \{x \mapsto f(b), z \mapsto y\}.$$



# Empty Substitution

Empty substitution, denoted  $\varepsilon$ :

- ▶ Empty set of bindings.
- ▶  $E\varepsilon = E$  for all expressions  $E$ .

# Properties

## Theorem

$$\theta\varepsilon = \varepsilon\theta = \theta.$$

$$(E\theta)\sigma = E(\theta\sigma).$$

$$(\theta\sigma)\lambda = \theta(\sigma\lambda).$$

## Example (Properties)

### Example

Given:

$$\theta = \{x \mapsto f(y), y \mapsto z\}.$$

$$\sigma = \{x \mapsto a, z \mapsto b\}.$$

$$E = p(x, y, g(z)).$$

Then

$$\theta\sigma = \{x \mapsto f(y), y \mapsto b, z \mapsto b\}.$$

$$E\theta = p(f(y), z, g(z)).$$

$$(E\theta)\sigma = p(f(y), b, g(b)).$$

$$E(\theta\sigma) = p(f(y), b, g(b)).$$

# Renaming Substitution

## Definition (Renaming Substitution)

$\{x_1 \mapsto y_1, \dots, x_n \mapsto y_n\}$  is a *renaming substitution* iff  $y_i$ 's are distinct variables.

# Renaming an Expression

## Definition (Renaming Substitution for an Expression)

Let  $V$  be the set of variables of an expression  $E$ .

A substitution

$$\theta = \{x_1 \mapsto y_1, \dots, x_n \mapsto y_n\}$$

is a *renaming substitution for  $E$*  iff

- ▶  $\theta$  is a renaming substitution, and
- ▶  $\{x_1, \dots, x_n\} \subseteq V$ , and
- ▶  $(V \setminus \{x_1, \dots, x_n\}) \cap \{y_1, \dots, y_n\} = \emptyset$ .

# Renaming an Expression

## Example

- ▶  $E = f(x, a, y, z)$
- ▶  $\sigma_1 = \{x \mapsto u_1, y \mapsto u_2, z \mapsto u_3\}$  is a renaming subst. for  $E$ .
- ▶  $\sigma_2 = \{x \mapsto u_1, y \mapsto u_2\}$  is a renaming subst. for  $E$ .
- ▶  $\sigma_3 = \{x \mapsto y, y \mapsto x, z \mapsto u\}$  is a renaming subst. for  $E$ .
- ▶  $\sigma_4 = \{x \mapsto y, z \mapsto u\}$  is **not** a renaming subst. for  $E$ .
- ▶  $\sigma_5 = \{x \mapsto u, y \mapsto u, z \mapsto u\}$  is **not** a renaming subst.

# Variants

## Definition (Variant)

Expression  $E$  and expression  $F$  are *variants* iff there exist substitutions  $\theta$  and  $\sigma$  such that

- ▶  $E\theta = F$  and
- ▶  $F\sigma = E$ .

# Variants and Renaming

## Theorem

*Expression  $E$  and expression  $F$  are variants iff there exist **renaming** substitutions  $\theta$  and  $\sigma$  such that*

- ▶  $E\theta = F$  and
- ▶  $F\sigma = E$ .



# Instantiation Quasi-Ordering

## Definition (More General Substitution)

A substitution  $\theta$  is *more general* than a substitution  $\sigma$ , written  $\theta \leq \sigma$ , iff there exists a substitution  $\lambda$  such that

$$\theta\lambda = \sigma.$$

The relation  $\leq$  on substitutions is called the *instantiation quasi-ordering*.

# Instantiation Quasi-Ordering

## Example (More General)

Let  $\theta$  and  $\sigma$  be the substitutions:

$$\theta = \{x \mapsto y, u \mapsto f(y, z)\},$$

$$\sigma = \{x \mapsto z, y \mapsto z, u \mapsto f(z, z)\}.$$

Then  $\theta \leq \sigma$  because  $\theta\lambda = \sigma$  where

$$\lambda = \{y \mapsto z\}.$$

# Unifier

## Definition (Unifier of Expressions)

A substitution  $\theta$  is a *unifier* of expressions  $E$  and  $F$  iff

$$E\theta = F\theta.$$

# Unifier

## Example (Unifier of Expressions)

Let  $E$  and  $F$  be two expressions:

$$E = f(x, b, g(z)),$$

$$F = f(f(y), y, g(u)).$$

Then  $\theta = \{x \mapsto f(b), y \mapsto b, z \mapsto u\}$  is a unifier of  $E$  and  $F$ :

$$E\theta = f(f(b), b, g(u)),$$

$$F\theta = f(f(b), b, g(u)).$$

# Unification Problem, Unifier

## Definition (Unification Problem)

Unification problem is a finite set of equations (expression pairs).

## Definition (Unifier)

$\sigma$  is a *unifier of a unification problem*

$$\{E_1 \stackrel{?}{=} F_1, \dots, E_n \stackrel{?}{=} F_n\}$$

iff  $\sigma$  is a unifier of  $E_i$  and  $F_i$  for each  $1 \leq i \leq n$ , i.e., iff

$$E_1\sigma = F_1\sigma,$$

$\dots,$

$$E_n\sigma = F_n\sigma$$

# Most General Unifier

## Definition (MGU)

A unifier  $\theta$  of  $E$  and  $F$  is *most general* iff  $\theta$  is more general than any other unifier of  $E$  and  $F$ .

# Unifiers and MGU

## Example (Unifiers)

Let  $E$  and  $F$  be two expressions:

$$E = f(x, b, g(z)),$$

$$F = f(f(y), y, g(u)).$$

Unifiers of  $E$  and  $F$  (infinitely many):

$$\theta_1 = \{x \mapsto f(b), y \mapsto b, z \mapsto u\},$$

$$\theta_2 = \{x \mapsto f(b), y \mapsto b, u \mapsto z\},$$

$$\theta_3 = \{x \mapsto f(b), y \mapsto b, z \mapsto a, u \mapsto a\},$$

$$\theta_4 = \{x \mapsto f(b), y \mapsto b, z \mapsto u, w \mapsto d\},$$

...

# Unifiers and MGU

## Example (MGU)

Let  $E$  and  $F$  be expressions from the previous example:

$$E = f(x, b, g(z)), \quad F = f(f(y), y, g(u)).$$

MGU's of  $E$  and  $F$ :

$$\theta_1 = \{x \mapsto f(b), y \mapsto b, z \mapsto u\},$$

$$\theta_2 = \{x \mapsto f(b), y \mapsto b, u \mapsto z\}.$$

$$\theta_1 \leq \theta_2: \quad \theta_2 = \theta_1 \lambda_1 \text{ with } \lambda_1 = \{u \mapsto z\}.$$

$$\theta_2 \leq \theta_1: \quad \theta_1 = \theta_2 \lambda_2 \text{ with } \lambda_2 = \{z \mapsto u\}.$$

Note:  $\lambda_1$  and  $\lambda_2$  are renaming substitutions.



# Equivalence of mgu-s

## Theorem

*Most general unifier of two expressions is unique up to variable renaming*

# Unification Algorithm

Rule-based approach.

- ▶ General form of rules:

$$P; \sigma \implies Q; \theta \text{ or}$$

$$P; \sigma \implies \perp.$$

- ▶  $\perp$  denotes failure.
- ▶  $\sigma$  and  $\theta$  are substitutions.
- ▶  $P$  and  $Q$  are unification problems:  $\{E_1 \stackrel{?}{=} F_1, \dots, E_n \stackrel{?}{=} F_n\}$ .

# Unification Rules

## Trivial:

$$\{s \stackrel{?}{=} s\} \cup P'; \sigma \Longrightarrow P'; \sigma.$$

## Decomposition:

$$\begin{aligned} &\{f(s_1, \dots, s_n) \stackrel{?}{=} f(t_1, \dots, t_n)\} \cup P'; \sigma \Longrightarrow \\ &\quad \{s_1 \stackrel{?}{=} t_1, \dots, s_n \stackrel{?}{=} t_n\} \cup P'; \sigma. \end{aligned}$$

if  $f(s_1, \dots, s_n) \neq f(t_1, \dots, t_n)$ .

## Symbol Clash:

$$\{f(s_1, \dots, s_n) \stackrel{?}{=} g(t_1, \dots, t_m)\} \cup P'; \sigma \Longrightarrow \perp.$$

if  $f \neq g$ .

# Unification Rules (Contd.)

## Orient:

$$\{t \stackrel{?}{=} x\} \cup P'; \sigma \Longrightarrow \{x \stackrel{?}{=} t\} \cup P'; \sigma,$$

if  $t$  is not a variable.

## Occurs Check:

$$\{x \stackrel{?}{=} t\} \cup P'; \sigma \Longrightarrow \perp,$$

if  $x$  occurs in  $t$  and  $x \neq t$ .

## Variable Elimination:

$$\{x \stackrel{?}{=} t\} \cup P'; \sigma \Longrightarrow P'\theta; \sigma\theta,$$

if  $x$  does not occur in  $t$ , and  $\theta = \{x \mapsto t\}$ .

# Unification Algorithm

In order to unify expressions  $E_1$  and  $E_2$ :

1. Create initial system  $\{E_1 \stackrel{?}{=} E_2\}; \varepsilon$ .
2. Apply successively unification rules.

# Termination

## Theorem (Termination)

*The unification algorithm terminates either with  $\perp$  or with  $\emptyset; \sigma$ .*

# Soundness

## Theorem (Soundness)

*If  $P; \varepsilon \Longrightarrow^+ \emptyset; \sigma$  then  $\sigma$  is a unifier of  $P$ .*

# Completeness

## Theorem (Completeness)

*For any unifier  $\theta$  of  $P$  the unification algorithm finds a unifier  $\sigma$  of  $P$  such that  $\sigma \leq \theta$ .*



# Major Result

## Theorem (Main Theorem)

*If two expressions are unifiable then the unification algorithm computes their MGU.*

# Examples

## Example (Failure)

Unify  $p(f(a), g(x))$  and  $p(y, y)$ .

$$\{p(f(a), g(x)) \stackrel{?}{=} p(y, y)\}; \varepsilon \Longrightarrow \text{Dec}$$

$$\{f(a) \stackrel{?}{=} y, g(x) \stackrel{?}{=} y\}; \varepsilon \Longrightarrow \text{Or}$$

$$\{y \stackrel{?}{=} f(a), g(x) \stackrel{?}{=} y\}; \varepsilon \Longrightarrow \text{VarEl}$$

$$\{g(x) \stackrel{?}{=} f(a)\}; \{y \mapsto f(a)\} \Longrightarrow \text{SymCl}$$

⊥

# Examples

## Example (Success)

Unify  $p(a, x, h(g(z)))$  and  $p(z, h(y), h(y))$ .

$$\{p(a, x, h(g(z))) \stackrel{?}{=} p(z, h(y), h(y))\}; \varepsilon \Longrightarrow \text{Dec}$$

$$\{a \stackrel{?}{=} z, x \stackrel{?}{=} h(y), h(g(z)) \stackrel{?}{=} h(y)\}; \varepsilon \Longrightarrow \text{Or}$$

$$\{z \stackrel{?}{=} a, x \stackrel{?}{=} h(y), h(g(z)) \stackrel{?}{=} h(y)\}; \varepsilon \Longrightarrow \text{VarEl}$$

$$\{x \stackrel{?}{=} h(y), h(g(a)) \stackrel{?}{=} h(y)\}; \{z \mapsto a\} \Longrightarrow \text{VarEl}$$

$$\{h(g(a)) \stackrel{?}{=} h(y)\}; \{z \mapsto a, x \mapsto h(y)\} \Longrightarrow \text{Dec}$$

$$\{g(a) \stackrel{?}{=} y\}; \{z \mapsto a, x \mapsto h(y)\} \Longrightarrow \text{Or}$$

$$\{y \stackrel{?}{=} g(a)\}; \{z \mapsto a, x \mapsto h(y)\} \Longrightarrow \text{VarEl}$$

$$\emptyset; \{z \mapsto a, x \mapsto h(g(a)), y \mapsto g(a)\}.$$

# Examples

## Example (Failure)

Unify  $p(x, x)$  and  $p(y, f(y))$ .

$$\{p(x, x) \stackrel{?}{=} p(y, f(y))\}; \varepsilon \Longrightarrow \text{Dec}$$

$$\{x \stackrel{?}{=} y, x \stackrel{?}{=} f(y)\}; \varepsilon \Longrightarrow \text{VarEI}$$

$$\{y \stackrel{?}{=} f(y)\}; \{x \mapsto y\} \Longrightarrow \text{OccCh}$$

$\perp$

## Previous Example on PROLOG

### Example (Infinite Terms)

?- p(X,X)=p(Y,f(Y)).

X = f(\*\*), Y = f(\*\*).

In some versions of PROLOG output looks like this:

X = f(f(f(f(f(f(f(f(f(f(...))))))))))

Y = f(f(f(f(f(f(f(f(f(f(...))))))))))

# Occurrence Check

PROLOG unification algorithm skips Occurrence Check.

**Reason:** Occurrence Check can be expensive.

**Justification:** Most of the time this rule is not needed.

**Drawback:** Sometimes might lead to unexpected answers.

# Occurrence Check

## Example

```
less(X,s(X)).
```

```
foo:-less(s(Y),Y).
```

```
?- foo.
```

Yes