# Logic Programming Unification

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## Unification

Unification algorithm: The heart of the computation model of logic programs.

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## Substitution

#### **Definition (Substitution)**

A substitution is a finite set of the form

$$\theta = \{\mathbf{v}_1 \mapsto t_1, \ldots, \mathbf{v}_n \mapsto t_n\}$$

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- v<sub>i</sub>'s: distinct variables.
- $t_i$ 's: terms with  $t_i \neq v_i$ .
- Binding:  $v_i \mapsto t_i$ .

# Substitution Application

# Definition (Substitution application) Substitution $\theta = \{v_1 \mapsto t_1, \dots, v_n \mapsto t_n\}$ applied to an expression *E*,

#### Eθ

Simultaneously replacing each occurrence of  $v_i$  in E with  $t_i$ .

 $E\theta$  is called the *instance* of E wrt  $\theta$ .

 $E_1$  is more general than  $E_2$  if  $E_2$  is an instance of  $E_1$  (wrt some substitution).

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Substitution Application

#### Example (Application)

$$E = p(x, y, f(a)).$$
  

$$\theta = \{y \mapsto x, x \mapsto b\}.$$
  

$$E\theta = p(b, x, f(a)).$$

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Note that *x* was not replaced second time.

## Composition

# Definition (Substitution Composition)

Given two substitutions

$$\theta = \{ \mathbf{v}_1 \mapsto \mathbf{t}_1, \dots, \mathbf{v}_n \mapsto \mathbf{t}_n \}$$
  
$$\sigma = \{ \mathbf{u}_1 \mapsto \mathbf{s}_1, \dots, \mathbf{u}_m \mapsto \mathbf{s}_m \},$$

their *composition*  $\theta \sigma$  is obtained from the set

$$\{v_1 \mapsto t_1 \sigma, \dots, v_n \mapsto t_n \sigma, \\ u_1 \mapsto s_1, \dots, u_m \mapsto s_m\}$$

by deleting

• all  $u_i \mapsto s_i$ 's with  $u_i \in \{v_1, \ldots, v_n\}$ ,

• all 
$$v_i \mapsto t_i \sigma$$
's with  $v_i = t_i \sigma$ .

Substitution Composition

Example (Composition)

$$\theta = \{ x \mapsto f(y), y \mapsto z \}.$$
  

$$\sigma = \{ x \mapsto a, y \mapsto b, z \mapsto y \}.$$
  

$$\theta \sigma = \{ x \mapsto f(b), z \mapsto y \}.$$

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## **Empty Substitution**

Empty substitution, denoted  $\varepsilon$ :

- Empty set of bindings.
- $E\varepsilon = E$  for all expressions E.

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# Properties

#### Theorem

$$\begin{aligned} \theta \varepsilon &= \varepsilon \theta = \theta. \\ (E\theta)\sigma &= E(\theta\sigma). \\ (\theta\sigma)\lambda &= \theta(\sigma\lambda). \end{aligned}$$

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Example (Properties)

Example Given:

$$\theta = \{ x \mapsto f(y), y \mapsto z \}.$$
  

$$\sigma = \{ x \mapsto a, z \mapsto b \}.$$
  

$$E = p(x, y, g(z)).$$

Then

$$\theta\sigma = \{x \mapsto f(y), y \mapsto b, z \mapsto b\}.$$
  

$$E\theta = p(f(y), z, g(z)).$$
  

$$(E\theta)\sigma = p(f(y), b, g(b)).$$
  

$$E(\theta\sigma) = p(f(y), b, g(b)).$$

## **Renaming Substitution**

#### Definition (Renaming Substitution)

 $\{x_1 \mapsto y_1, \ldots, x_n \mapsto y_n\}$  is a *renaming substitution* iff  $y_i$ 's are distinct variables.

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Definition (Renaming Substitution for an Expression) Let V be the set of variables of an expression E.

A substitution

$$\theta = \{x_1 \mapsto y_1, \ldots, x_n \mapsto y_n\}$$

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is a renaming substitution for E iff

•  $\theta$  is a renaming substitution, and

• 
$$\{x_1,\ldots,x_n\} \subseteq V$$
, and

$$\bullet (V \setminus \{x_1, \ldots, x_n\}) \cap \{y_1, \ldots, y_n\} = \emptyset.$$

## Renaming an Expression

#### Example

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## Variants

#### **Definition (Variant)**

Expression *E* and expression *F* are *variants* iff there exist substitutions  $\theta$  and  $\sigma$  such that

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- $E\theta = F$  and
- $F\sigma = E$ .

## Variants and Renaming

#### Theorem

Expression E and expression F are variants iff there exist renaming substitutions  $\theta$  and  $\sigma$  such that

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►  $F\sigma = E$ .

## Definition (More General Substitution)

A substitution  $\theta$  is *more general* than a substitution  $\sigma$ , written  $\theta \leq \sigma$ , iff there exists a substitution  $\lambda$  such that

 $\theta \lambda = \sigma.$ 

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The relation  $\leq$  on substitutions is called the *instantiation quasi-ordering*.

## Instantiation Quasi-Ordering

#### Example (More General)

Let  $\theta$  and  $\sigma$  be the substitutions:

$$\theta = \{ x \mapsto y, u \mapsto f(y, z) \},\$$
  
$$\sigma = \{ x \mapsto z, y \mapsto z, u \mapsto f(z, z) \}.$$

Then  $\theta \leq \sigma$  because  $\theta \lambda = \sigma$  where

$$\lambda = \{ \mathbf{y} \mapsto \mathbf{z} \}.$$

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#### Definition (Unifier of Expressions)

A substitution  $\theta$  is a *unifier* of expressions *E* and *F* iff

$$\boldsymbol{E}\boldsymbol{\theta}=\boldsymbol{F}\boldsymbol{\theta}.$$

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## Unifier

# Example (Unifier of Expressions)

Let *E* and *F* be two expressions:

E = f(x, b, g(z)),F = f(f(y), y, g(u)).

Then  $\theta = \{x \mapsto f(b), y \mapsto b, z \mapsto u\}$  is a unifier of *E* and *F*:

 $E\theta = f(f(b), b, g(u)),$  $F\theta = f(f(b), b, g(u)).$ 

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# Unification Problem, Unifier

### Definition (Unification Problem)

Unification problem is a finite set of equations (expression pairs).

#### **Definition (Unifier)**

 $\sigma$  is a unifier of a unification problem

$$\{E_1 \stackrel{?}{=} F_1, \ldots, E_n \stackrel{?}{=} F_n\}$$

iff  $\sigma$  is a unifier of  $E_i$  and  $F_i$  for each  $1 \le i \le n$ , i.e., iff

$$E_1 \sigma = F_1 \sigma,$$
  
...,  
$$E_n \sigma = F_n \sigma$$

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## Most General Unifier

#### Definition (MGU)

A unifier  $\theta$  of *E* and *F* is *most general* iff  $\theta$  is more general than any other unifier of *E* and *F*.

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#### Unifiers and MGU

#### Example (Unifiers)

Let *E* and *F* be two expressions:

E = f(x, b, g(z)),F = f(f(y), y, g(u)).

Unifiers of *E* and *F* (infinitely many):

. . .

$$\begin{aligned} \theta_1 &= \{ x \mapsto f(b), y \mapsto b, z \mapsto u \}, \\ \theta_2 &= \{ x \mapsto f(b), y \mapsto b, u \mapsto z \}, \\ \theta_3 &= \{ x \mapsto f(b), y \mapsto b, z \mapsto a, u \mapsto a \}, \\ \theta_4 &= \{ x \mapsto f(b), y \mapsto b, z \mapsto u, w \mapsto d \}, \end{aligned}$$

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## Unifiers and MGU

#### Example (MGU)

Let *E* and *F* be expressions from the previous example:

$$E = f(x, b, g(z)), F = f(f(y), y, g(u)).$$

MGU's of E and F:

$$\begin{aligned} \theta_1 &= \{ x \mapsto f(b), y \mapsto b, z \mapsto u \}, \\ \theta_2 &= \{ x \mapsto f(b), y \mapsto b, u \mapsto z \}. \end{aligned}$$

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 $\begin{array}{ll} \theta_1 \leq \theta_2 \colon & \theta_2 = \theta_1 \lambda_1 \text{ with } \lambda_1 = \{ u \mapsto z \}. \\ \theta_2 \leq \theta_1 \colon & \theta_1 = \theta_2 \lambda_2 \text{ with } \lambda_2 = \{ z \mapsto u \}. \end{array}$ 

Note:  $\lambda_1$  and  $\lambda_2$  are renaming substitutions.

## Equivalence of mgu-s

#### Theorem

Most general unifier of two expressions is unique up to variable renaming

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# **Unification Algorithm**

Rule-based approach.

General form of rules:

$$\begin{array}{l} \mathsf{P}; \ \sigma \Longrightarrow \mathsf{Q}; \ \theta \ \text{ or } \\ \mathsf{P}; \ \sigma \Longrightarrow \bot. \end{array}$$

- $\perp$  denotes failure.
- $\sigma$  and  $\theta$  are substitutions.
- ▶ *P* and *Q* are unification problems:  $\{E_1 \stackrel{?}{=} F_1, \ldots, E_n \stackrel{?}{=} F_n\}$ .

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## **Unification Rules**

#### **Trivial:**

$$\{\mathbf{s} \stackrel{?}{=} \mathbf{s}\} \cup \mathbf{P}'; \ \sigma \Longrightarrow \mathbf{P}'; \ \sigma.$$

#### **Decomposition:**

$$\{f(\boldsymbol{s}_1,\ldots,\boldsymbol{s}_n)\stackrel{?}{=} f(t_1,\ldots,t_n)\} \cup \boldsymbol{P}'; \ \sigma \Longrightarrow \\ \{\boldsymbol{s}_1\stackrel{?}{=} t_1,\ldots,\boldsymbol{s}_n\stackrel{?}{=} t_n\} \cup \boldsymbol{P}'; \ \sigma.$$

if 
$$f(s_1,\ldots,s_n) \neq f(t_1,\ldots,t_n)$$
.

#### Symbol Clash:

$$\{f(s_1,\ldots,s_n) \stackrel{?}{=} g(t_1,\ldots,t_m)\} \cup P'; \ \sigma \Longrightarrow \bot.$$
if  $f \neq g$ .

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## Unification Rules (Contd.)

#### **Orient:**

$$\{t\stackrel{?}{=} x\}\cup P';\ \sigma \Longrightarrow \{x\stackrel{?}{=} t\}\cup P';\ \sigma,$$

if t is not a variable.

**Occurs Check:** 

$$\{x \stackrel{?}{=} t\} \cup P'; \ \sigma \Longrightarrow \bot,$$

if *x* occurs in *t* and  $x \neq t$ .

#### **Variable Elimination:**

$$\{x \stackrel{?}{=} t\} \cup P'; \ \sigma \Longrightarrow P'\theta; \ \sigma\theta,$$

if *x* does not occur in *t*, and  $\theta = \{x \mapsto t\}$ .

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## **Unification Algorithm**

In order to unify expressions  $E_1$  and  $E_2$ :

- 1. Create initial system  $\{E_1 \stackrel{?}{=} E_2\}; \varepsilon$ .
- 2. Apply successively unification rules.

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## Termination

#### Theorem (Termination)

The unification algorithm terminates either with  $\perp$  or with  $\emptyset$ ;  $\sigma$ .



### Soundness

#### Theorem (Soundness) If P; $\varepsilon \Longrightarrow^+ \emptyset$ ; $\sigma$ then $\sigma$ is a unifier of P.

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## Completeness

#### Theorem (Completeness)

# For any unifier $\theta$ of P the unification algorithm finds a unifier $\sigma$ of P such that $\sigma \leq \theta$ .

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## Major Result

#### Theorem (Main Theorem)

# If two expressions are unifiable then the unification algorithm computes their MGU.

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## Examples

Example (Failure) Unify p(f(a), g(x)) and p(y, y).

$$\{p(f(a), g(x)) \stackrel{?}{=} p(y, y)\}; \ \varepsilon \Longrightarrow_{\mathsf{Dec}}$$

$$\{f(a) \stackrel{?}{=} y, g(x) \stackrel{?}{=} y\}; \ \varepsilon \Longrightarrow_{\mathsf{Or}}$$

$$\{y \stackrel{?}{=} f(a), g(x) \stackrel{?}{=} y\}; \ \varepsilon \Longrightarrow_{\mathsf{VarEl}}$$

$$\{g(x) \stackrel{?}{=} f(a)\}; \ \{y \mapsto f(a)\} \Longrightarrow_{\mathsf{SymC}}$$

$$\bot$$

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## Examples

# Example (Success)

Unify p(a, x, h(g(z))) and p(z, h(y), h(y)).

$$\{p(a, x, h(g(z))) \stackrel{?}{=} p(z, h(y), h(y))\}; \ \varepsilon \Longrightarrow_{\mathsf{Dec}}$$

$$\{a \stackrel{?}{=} z, x \stackrel{?}{=} h(y), h(g(z)) \stackrel{?}{=} h(y)\}; \ \varepsilon \Longrightarrow_{\mathsf{Or}}$$

$$\{z \stackrel{?}{=} a, x \stackrel{?}{=} h(y), h(g(z)) \stackrel{?}{=} h(y)\}; \ \varepsilon \Longrightarrow_{\mathsf{VarEl}}$$

$$\{x \stackrel{?}{=} h(y), h(g(a)) \stackrel{?}{=} h(y)\}; \ \{z \mapsto a\} \Longrightarrow_{\mathsf{VarEl}}$$

$$\{h(g(a)) \stackrel{?}{=} h(y)\}; \ \{z \mapsto a, x \mapsto h(y)\} \Longrightarrow_{\mathsf{Dec}}$$

$$\{g(a) \stackrel{?}{=} y\}; \ \{z \mapsto a, x \mapsto h(y)\} \Longrightarrow_{\mathsf{Or}}$$

$$\{y \stackrel{?}{=} g(a)\}; \ \{z \mapsto a, x \mapsto h(y)\} \Longrightarrow_{\mathsf{VarEl}}$$

$$\emptyset; \ \{z \mapsto a, x \mapsto h(g(a)), y \mapsto g(a)\}.$$

## Examples

Example (Failure) Unify p(x, x) and p(y, f(y)).

$$\{p(x, x) \stackrel{?}{=} p(y, f(y))\}; \varepsilon \Longrightarrow_{\mathsf{Dec}} \{x \stackrel{?}{=} y, x \stackrel{?}{=} f(y)\}; \varepsilon \Longrightarrow_{\mathsf{VarEl}} \{y \stackrel{?}{=} f(y)\}; \{x \mapsto y\} \Longrightarrow_{\mathsf{OccCh}} \bot$$

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### Previous Example on PROLOG

#### Example (Infinite Terms)

?- p(X, X) = p(Y, f(Y)).

X = f(\*\*), Y = f(\*\*).

In some versions of PROLOG output looks like this: X = f(f(f(f(f(f(f(f(f(...)))))))))

Y = f(f(f(f(f(f(f(f(f(...))))))))))

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PROLOG unification algorithm skips Occurrence Check.
Reason: Occurrence Check can be expensive.
Justification: Most of the time this rule is not needed.
Drawback: Sometimes might lead to unexpected answers.

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## **Occurrence Check**

#### Example

less(X, s(X)).
foo:-less(s(Y), Y).

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?- foo.

Yes