

Automated Program Verification Environment *APROVE*

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Outline

➤ Termination Provers

- Aim?

➤ APROVE

- Input Languages
- Syntax
- Proving Mechanism
- GUI
- Reading the Output

Termination Provers

- The aim is to find the answer for “Does program terminate?”
- Based on Termination *Proof*

➤ *Example:*

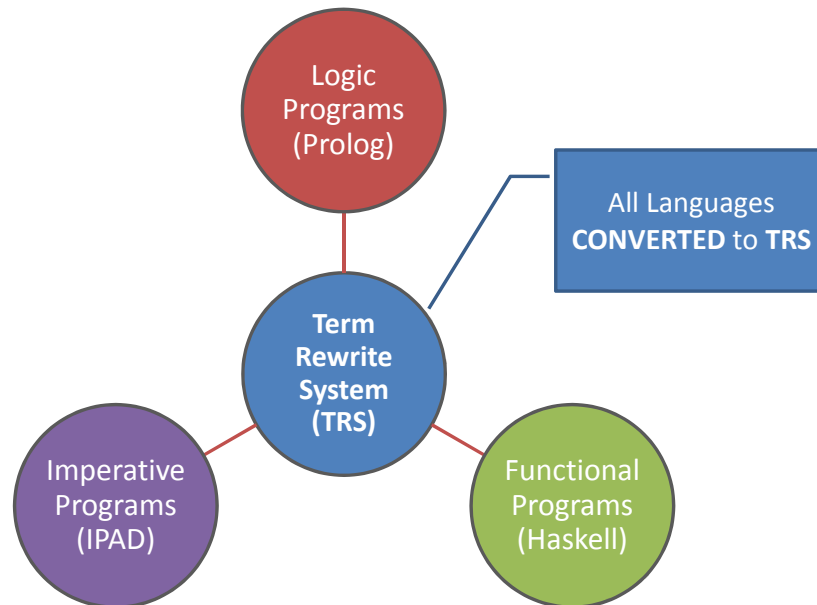
```
i := 0
loop until i = SIZE_OF_DATA
  process_data(data[i]) //process the data chunk at position i
  i := i + 1 //move to the next chunk of data to be processed
```

APROVE - History

- Built at the “RWTH Aachen University, Germany”
- Developed by “Research Group II of CS”
- First Version released in 2001
- Most powerful prover for 04’,05’,06’...2010

The logo for APROVE, featuring the word "APROVE" in a bold, red, sans-serif font with a white outline and a slight shadow effect.

APROVE - Input Languages



APROVE - TRS

- A TRS is a pair (Σ, R)
- The alphabet Σ consists of:
 - Infinite set of variables $(x, y, z...)$
 - Non-empty set of Function symbols **(F, G...)**
- The set of terms $Ter(\Sigma)$ is defined:
 - $(x, y, z..) \in Ter(\Sigma)$
 - $F(t_1, t_2, t_3...) \in Ter(\Sigma)$

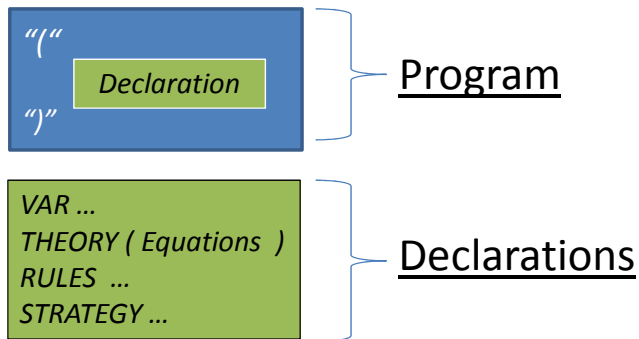
APROVE - TRS

- A substitution α is:
 - Map from $Ter(\Sigma)$ to $Ter(\Sigma)$
 - $\alpha(F(t_1, t_2, t_3\dots)) == F(\alpha(t_1), \alpha(t_2), \alpha(t_3)\dots)$
- A rewrite rule (A, B) :
 - $A \rightarrow B$
 - LHS is not a variable
 - Variables in RHS already contained in LHS

APROVE - TRS

- Example
 - Let $\Sigma = \{A, M, S, 0\}$
- | | | |
|--------------------|---------------|-----------------|
| • $r1: A(x, 0)$ | \rightarrow | x |
| • $r2: A(x, S(y))$ | \rightarrow | $S(A(x, y))$ |
| • $r3: M(x, 0)$ | \rightarrow | 0 |
| • $r4: M(x, S(y))$ | \rightarrow | $A(M(x, y), x)$ |
| • $r5: S(x)$ | \rightarrow | $A(x, 1)$ |
- Reduce $M(S(S(0)), S(S(0))) \rightarrow S(S(S(S(0))))$

APROVE - syntax



- Equations : *Term "==" Term.*
- RULES : *Term "->" Term.*
- Strategy : *INNERMOST*
CONTEXTSENSITIVE (Variable int)

APROVE - syntax

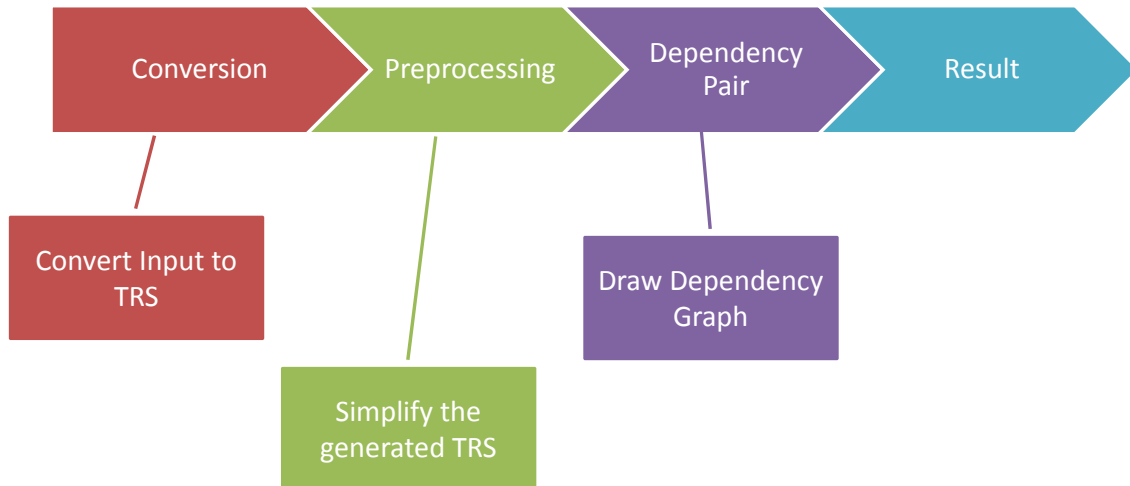
➤ Simple Example:

```
(VAR x y)
(RULES

  plus(s(s(x)), y) -> s(plus(x, s(y)))
  plus(x, s(s(y))) -> s(plus(s(x), y))
  plus(s(0), y) -> s(y)
  plus(0, y) -> y

  ack(0, y) -> s(y)
  ack(s(x), 0) -> ack(x, s(0))
  ack(s(x), s(y)) -> ack(x, plus(y, ack(s(x), y)))
)
```

APROVE - proving mechanism



APROVE - preprocessing

- Aim?!
- Simplifying TRS for further processing
- Main techniques:
 - Removal of Redundant Rules (RRR)
 - Rule Reversal

APROVE - dependency pair

1. Construct List of Defined “ D ” symbols
 - Symbols present on the LHS
2. For every item in “ D ”, build list “ P ” containing all the rules “ $A \rightarrow B$ ” were “ $B \in D$ ”
3. Repeat the same process on the output list

APROVE - dependency pair

➤ Example:

```
minus(x, 0) → x  
minus(s(x), s(y)) → minus(x, y)  
quot(0, s(y)) → 0  
quot(s(x), s(y)) → s(quot(minus(x, y), s(y)))
```

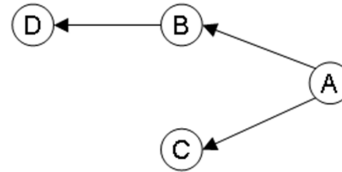
➤ Dependency pairs:

```
QUOT(s(x), s(y)) → QUOT(minus(x, y), s(y))  
QUOT(s(x), s(y)) → MINUS(x, y)  
MINUS(s(x), s(y)) → MINUS(x, y)
```

APROVE - dependency graph

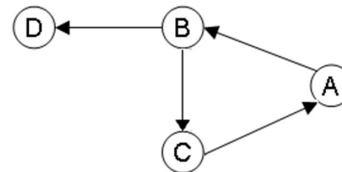
- (A,B) models a dependency "a needs b evaluated first"

➤ Given: $A = B + C$; $B = 5 + D$; $C = 4$; $D = 2$



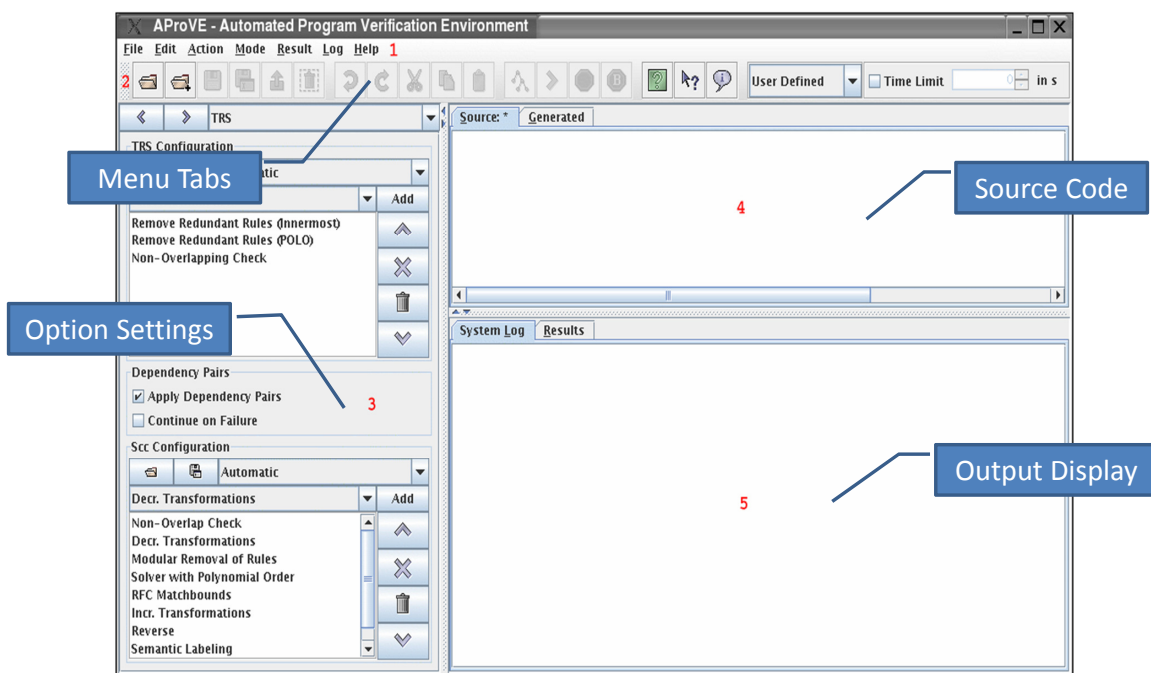
➤ Then $R = (A,B), (A,C), (B,D)$

➤ Given: $A = B + 5$; $B = C * D$; $C = 4A$; $D = 2$



➤ Then $R = (A,B), (B,C), (B,D), (C,A)$

APROVE - GUI



APROVE - output

➤ The Output Consists of:-

1) Proof Header:

- *TRS Generated*

2) Proof Body:

- *Tree Like graph of techniques used*

3) Proof Result:

- *The Conclusion reached*

APROVE

Questions?